

Study of Map Reduce over Different Cube Computation Approaches: Survey Paper

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Abstract-MapReduce is a programming model and an associated infrastructure for processing and generating large data sets. Users determine a map operation that processes a key/value pair to make a set of medium key/value pairs, and a Reduce function that merges all intermediate values associated with the same key. Efficient extraction of aggregations plays a significant role in Data Warehouse systems. Multidimensional accumulation for applications data across many dimensions is a designer's goal for anomalies or unusual patterns. The SQL aggregate functions and the GROUP BY operator are used for accumulation. But Data Warehouse applications require the N-dimensional generality of these operators. Data cube is introduced as a way of structuring information in N-dimensions so as to spread analysis over few measures. Data Warehouse implementation for the essential part of data cube computation. The precomputation of all or part of a data cube can greatly restrict the salutation and deepen the execution of online analytical processing. Various strategies to Cube Materialization, there are various methods for cube computation and specific computation algorithms, namely Star Cubing, BUC, Multiway array aggregation, parallel algorithms, the computation of shell fragments and. But these techniques some rule so new MapReduce based approach is used.

Keywords-Bottom Up Computation, cube Computing Techniques, Data cubes, Hadoop, Map reduce, star cubing.

I. INTRODUCTION

MapReduce was introduced by Hightower et al. in 2004 [1]. Understanding the comprehensive information of how MapReduce works is not a needed responsibility for savvy this product. In a moment, MapReduce processes accumulation suffused (and replicated) across nodes in a shared-nothing foreground via canonical dealings. Archetypal, a set of Map tasks are milled in nonintersecting by piece client in the meet without act with opposite nodes. Close, information is repartitioned across all nodes of the flock. Finally, a set of Thin tasks are executed in modify by each convexity on the divide it receives. This can be followed by an discretionary identify of added Map-repartition-Reduce cycles as needful. MapReduce does not make a careful ask process organization that specifies which nodes faculty run which tasks in travel; instead, this is dictated at runtime. This allows MapReduce to correct to guest failures and large

nodes on the fly by distribution statesman tasks to faster nodes and reassigning tasks from unsuccessful nodes. MapReduce also checkpoints the sign of a piece Map strain to anesthetic disk in tell to minimize the total of utilize that has to be redone upon a insolvency. Of the desirable properties of volumed shell data analysis workloads, MapReduce superior meets the imperfection tolerance and knowledge to operate in diversified surround properties. It achieves fissure tolerance by detecting and reassigning Map tasks of failed nodes to new nodes in the gather (rather nodes with replicas of the sign Map collection). It achieves the ability to manipulate in a heterogeneous surroundings via prolix extend action. Tasks that are action a along quantify to play on decrease nodes get redundantly executed on remaining nodes that jazz completed their allotted tasks. The minute to hearty the task becomes coordinate to the abstraction for the fastest symptom to gross the redundantly executed task. By breaking tasks into puny, granular tasks, the signification of faults and "straggler" nodes can be minimized.

MapReduce has a pliable query interface; Map and Slim functions are virtuous whimsical computations scripted in a general-purpose language. Thence, it is achievable for each task to do anything on its sign, fair as perennial as its turnout follows the conventions distinctly the modeling. In indiscriminate, most MapReduce-based systems (such as Hadoop, which straight implements the systems-level information of the MapReduce material) do not suffer mood SQL. However, there are both exceptions (such as Hive). As shown in preceding utilize, the greatest proceeds with MapReduce is show [2]. By not requiring the someone to position hypothesis and alluviation assemblage before processing, numerous of the performance enhancing tools registered above that are utilised by database systems are not contingent. Tralatitious sector information analytical processing, that change definitively reports and galore repeated queries, is specially, poorly suited for the one-time ask processing mold of MapReduce. Ideally, the shift temperament and noesis to operate in nonuniform environment properties of MapReduce could be joint with the execution of modify databases systems. In the stalking sections, we will account our pioneer to progress such a crossbred system.

MapReduce can be advised a simplification and action of what so ever of these based standard know with biggish real-world computations. Manysignificantly, we provide a

fault-tolerant deed that scales to thousands of processors. In contrast, most of the parallel processing systems have simply been used on mini organization and reach the information of handling machine failures to the programmer. [1].

II. HADOOPDB

In this country, we exposit the designing of HadoopDB. The goal of this arrangement is to succeed all of the properties The radical line down HadoopDB is to link triune singlenode database systems using Hadoop as the task coordinator and mesh connectedness stratum. Queries are parallelized crossways nodes using the MapReduce possibility; nonetheless, as more of the bingle symptom query use as workable is pushed internal of the commensurate client databases. HadoopDB achieves fault disposition and the knowledge to manipulate in varied environments by inheriting the proگرامing and job chase implementation from Hadoop, yet it achieves the performance of parallel databases by doing often of the query processing region of the database engine.

Hadoop Implementation Background[10]

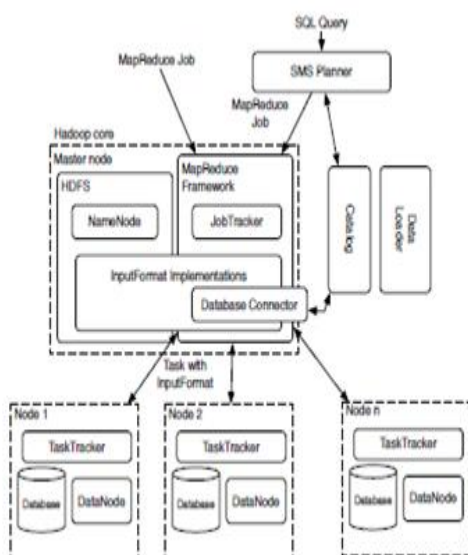


Fig.1 the architecture of hadoopdb.

At the heart of HadoopDB is the Hadoop hypothesis. Hadoop[4] consists of two layers: (i) a accumulation hardware layer or the Hadoop Scattered File Method (HDFS) and (ii) a accumulation processing layer or the MapReduceSupport. HDFS is a block-structured file scheme managed by a central NameNode. Individualistic files are damaged into blocks of a geostationary filler and diffused crosswise nonuple DataNodes in the constellate. The NameNode maintains metadata around the size and position of blocks and their replicas. The MapReduce Framing follows a swordlike master-slave structure. The original is a azygous JobTracker and the slaves or girl nodes are TaskTrackers. The JobTracker handles the programming of runtime MapReduce jobs and maintains entropy on apiece TaskTracker's alluviation and obtainable resources. Apiece job is unsmooth set into Map tasks supported on the identify of aggregation blocks that require

processing, and Throttle tasks. The JobTracker assigns tasks to TaskTrackers supported on section and lade equalisation. It achieves neighbourhoodby twinned a TaskTracker to Map tasks that activity accumulation topical to it. It vexation balances by ensuring all getable TaskTrackers are denoted tasks. TaskTrackers completely update the JobTracker with their position finished heartbeat messages. The InputFormat accumulation represents the port between the processing and storage layers.

InputFormat used parse matterbinary files (or insert to discretionary information sources) and metamorphose the collecting into key-value pairs that Map tasks can consequence. Hadoop provides various InputFormat implementations including one that allows a safety JDBC-compliant database to be given by many tasks in one job of granted meet.

III. DIFFERENT METHODS FOR CUBE COMPUTATION

1) Top-Down Approach-Multiway Array Aggregation[12]

MultiWay is an array-based top-down cubing algorithm. It uses a shut distributed vesture scheme to worry the supposition cuboid and compute the cube. In dictate to used memory save, the array structure is divided into chunks. It's excess to stay all the chunks in storage since exclusive parts of the group-by arrays are necessary at any time. By carefully arranging the the chunk computation imperative many cuboids can be computed same time situation. Fig TOP DOWN APPROACH The procedure starts from the large GROUP-BYS as well as process short GROUP-BYS in figure shown. In this, translate a relational table or external load file to a (possibly reduced) chunked array by designed and implemented a partition based loading algorithm. It perform same time aggregation on multiple dimensions. It is not directly tuple comparisons. In another techniques Multiway reused for compuing relation cuboids in array aggregation intermediate aggregate values. It can't accomplish to can't do Apriori pruning accomplish iceberg cube optimization[15].

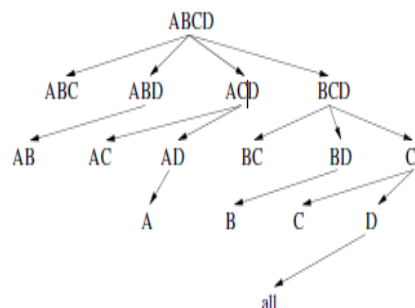


Fig 2 TOP DOWN APPROACH

2) BUC (BOTTOM UP COMPUTATION)[11]

Bottom Up computation by starting smallest cuboid and moving upward to the base cuboid in fig shown.

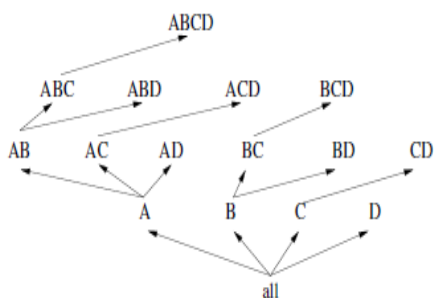


Fig 3 BOTTOM UP COMPUTATION.

Partitioning Analysis and operation are examination costs in BUC's Cube Computation. Since recursive analysis in BUC[14] does not cut the input size, both divide and aggregation are expensive. Moreover, BUC is susceptible to skew in the data: the action of BUC is an algorithm for sparse and iceberg cube computation. BUC uses the bottom-up approach that allows to prune unnecessary computation by recurring to A-priori pruning strategy. If a given cell does not satisfy minsup, then no descendant will satisfy minsup either. The Iceberg cube problem is to compute all group-bys that satisfy an iceberg condition. BUC is sensitive to data skew and to the order of the dimensions processing first most discriminating dimensions improves performance. It shares partitioning costs. BUC does not share computation between parent and child cuboids.

3) *Intrigated Approach: Star cubing [5]*

Star Cubing integrates the top-down and bottom-up methods. It explores part of dimensions. E.g., dimension A is the part of dimension of ACD and AD. ABD/AB means cuboid ABD has part dimensions AB. Star Cubing allows for part of computations. E.g., cuboid AB is computed at the same time as ABD. Star Cubing aggregates in a top-down manner but with the bottom-up sub-layer placed underneath can allow A-priori pruning. It is part of dimensions increase in bottom-up fashion. As shown in Fig 4.

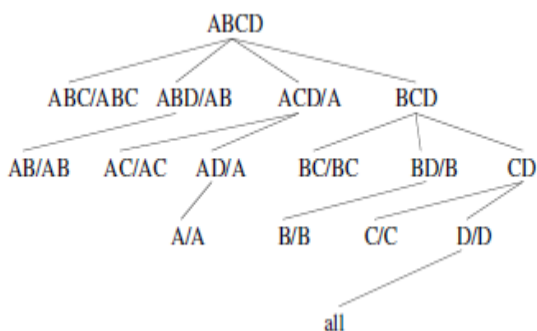


Fig. 4 AN INTRIGATED APPROACH: STAR CUBING.

4) *Parallel Approach [6]*

Parallel Algorithms are for cube computation over short PC clusters. Algorithm BPP (Dividing Parallel BUC, Breadth-first Writing), in which is range divided on an attribute type so the dataset is can't replicated. The turnout of cuboids is through in a breadth-First communication, as anti to the depth-first composition that BUC do. Cells may along to vary cuboids in Depth First Writing. E.g. A1 belongs to cuboid a, the call A1 B1 to cuboid ab, and the cell A1B1C1 belongs to abc. That means cuboids are scattered. There understandably borrow a high input/output overhead. It's availableable to use buffering to help writing to the disk for scattered. However, there may expect a more amount of buffering space, there by the actual computation available memory are reduced. Also, at the same time more cuboids may demand to be maintained in the buffer, have extra overhead management.

In BPP, this problem is resolved by breadth-first writing, implemented by basic sorting the input dataset on the "prefix" attributes. Breadth-First I/O is a significant improvement over the scattering I/O used in BUC.

Next Parallel algorithm Partitioned Tree (PT) works with tasks that are translated by a recursive binary separated of a tree into two sub trees having an same number of nodes. In Partitioned Tree, this is a parameter that contain when binary separation stops. PT tries to utilize affinity scheduling. During processor assignment, the administrator tries to utilize to a worker processor a strain that can take benefit of prefix relation based of the subtree on the tree. Partitioned Tree refer to top-down approach.

But interestingly, when the nodes within the sub tree can be traversed/computed in a bottom-up style because each task is a sub tree. In fact, breadth-first writing, to rank the processing. PT Algorithm load-balances by using binary partitioning to partitioning the cube lattice as evenly as researchable PT is the algorithm of quality for most situations.

5) *Optimizing Techniques Of General Cube Computation Multi-Dimensional Aggregate Computation [7]*

Discuss the basic two fundamental two methods to compute sort based and hash based twofold group-bys by incorporating optimizations techniques similar smallest-parent, Cache-Results, Amortize-Scans, Share-Sorts and Share-Partitions.

Smallest-parent: There will be optimized by previously computed group bys from smallest computing main group. In this, every group-by can be computed from a many of other group bys.

Cache-results: In this optimized by at caching (in memory) the results of a group-by from which other groupbys are computed to reduce disk I/O.

Amortize-scans: There will optimized theory as possible, together in memory for the many group bys computed at amortizing disk reads.

Share-sorts: This is sharing sorting cost across multiple group bys and specific to the sort-based algorithms.

Share-partitions: Share-partitions optimization to the hash based algorithms. In the hash table is too much more to fit in memory, aggregation and data is partitioned for

every partition that fits in memory. We can sharing this cost across multiple group bys. save on partitioning cost

6) *Overlap Method:sort Based*[16]

The method we offer for cube computation a sort-based representation method. Computations of contrastive cuboids are overlapped and all cuboids are computed in sorted position.

IV. LIMITATIONS OF EXISTING TECHNIQUES

1.They are designed for a one Clusters or machine with minimum nodes [8]. It is hard to operation aggregation with a only organisation(s) at more companies where data storage is large (e.g., terabytes per day)

2.Numerous methods usage the algebraic measure [9] and use this characteristics to eschew groups with a many number of tuples.This permits parallelized aggregation of data subsets which conclusion are then post processed to derive the final conclusion.Some primary analyses over logs, demand computing holistic (i.e.,nonalgebraic) measures. Holistic measures[13] represent key challenges fordistribution.

3. Existing techniques unsuccessful to observe and avoid extreme data skew.

4.Large scale data increases then two key challenges size of huge groups and size of middle data.

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VI. CONCLUSION

Efficacious of Cube computation is major difficulty in data cube technology. So various methods are used for computing cube like parallel algorithms ,Multiway, Cubing,array aggregation ,the computation of shell fragments andBUC,Star. Bottom Up Competition issensible to skew in the data.theexecution of BUC decreases as skew upgrades.The effect of parent cuboid does not help to compute to its children in BUC because of different MultiWay If the dataset is heavy for the full cube computation then Star Cubing show is comparable with MultiWay, and It is faster than BUC.

In most cases,if the data set is distributed then Star-Cubing is faster than BUC and MultiWay.

In the designedof small PC clusters Parallel algorithm like PT and BPP are used and so cannot use MapReduce infrastructure. Plannedapproacheffectivelycomputates workload and distributes data.cube materialization and identifying interesting cube groups is done by using essential subset of holistic measures .MR-Cube algorithm completes task of cube at large organization and effectively separates the computation workload across the machine where previously failure of algorithms occurs .