# **Sensor Fault Detection**

Rishabh Kumar, Prashant Kumar, Vaibhav Yadav, K.prabhanjan kumar Computer science and engineering (Noida Institute of Engineering & Technology) Greater Noida, India

*Abstract* - - Here the system we are focusing on is the Air Pressure system (APS) which generates pressurized air that is used in various functions in a truck, such as braking and gear changes. In this given dataset positive class corresponds to component failures due to particular components of the APS system. The negative class corresponds to failures not related to the APS system, Aps system uses natural air which is easily and readily available anywhere and have long term sustainability which is not present in hydraulics system when used and that's why it has an advantage over hydraulics which is also used in braking and gear changes. - The problem is to reduce the cost due to unnecessary repairs,

#### INTRODUCTION

The problem is to reduce the cost due to unnecessary repairs

So it is required to minimize the false predictions that is the total cost

when a faulty truck is left unchecked or treated as not faulty and when a

perfectly alright truck is repaired without need. -This is a binary classification

problem Assume , Cost 1=10, Cost 2 = 600 - The total cost of a prediction model is the sum of `Cost\_1` multiplied by the number of Instances of type 1 failure

and `Cost\_2` with the number of instances with type 2 failure, which result in

the `Total\_cost`. Here `Cost\_1` refers to the cost when an unnecessary check

needs to be done by a mechanic/worker at a workshop that is when the truck is not

faulty, while `Cost\_2` refer to the cost of missing a faulty truck, which may cause

a total breakdown of the truck which will result in a heavy cost of repair.

- `Total\_cost = Cost\_1 \* No\_Instances + Cost\_2 \* No\_Instances.` -

In the problem statement we can observe that, we have to reduce both

false positives and false negatives. But more importantly we have to reduce false

negatives because the total cost due to false negative is 60 times higher than

the false positives.

In this project we have used various ml algorithms like few gradient boosting algorithms

For ex-catboost classifier, Xgboost classifier, and lightgbm and decision trees are the

The backend of all these algorithms. In random forests, the results of decision trees are aggregated at the end of the process, while in Gradient boosting

it doesn't happen so and instead

aggregates the results of each decision tree along the way to calculate the final result.

In this project, before applying lightgbm classifier on large dataset we have performed

Hyperparameter tuning to get the best params for lightgbm to work on and give the best results which might take a lot of time because it is done using grid search cv

ich tests for each pair of values provided as a combination of values

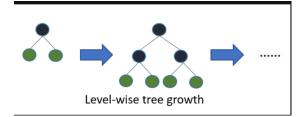
#### Advantages of using lightgbm over XGboost

Xgboost algorithm is a type of gradient boosting algorithm that works on splitting data level wise while lightgbm is also a type of gradient boosting algorithm which works on splitting data leaf wise.

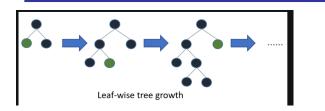
Both work well on binary classification problems and where dataset is large but lightgbm outperforms Xgboost algorithm when data is large but before that it requires some hyperparameter tuning.

Gradient boosting can be applied in 2 scenarios like

1. Regression 2. Classification



Level wise growth shown in Xgboost classifier algorithm



Leaf wise growth in lightgbm classifier algorithm

Both LightGBM and XGBoost accept only numerical features . This means that the nominal features in our data need to be encoded into numerical features.

Lightgbm works better than Xgboost in case of sensor data because Xgboost by default treats the categorical variables as numerical variables with order. But lightgbm has a parameter to check whether the column is categorical or numerical and handles this issue with ease by splitting on equality

## Working of Lightgbm Algorithm

Xgboost algorithm is a type of gradient boosting algorithm that works on splitting data level wise while lightgbm is also a type of gradient boosting algorithm which works on splitting data leaf wise.

In boosting we have a baseline model which predicts on some values of data say 100 values, And gives errors i.e., e1,e2,e3 and so on and next model M1 is fed with these errors and data to work on it learns from these errors what mistakes not to repeat. This process goes on repeating till the last model. All of these internally use decision trees and splitting on basis of entrophy, gain etc but lightgbm uses binning of data features which is also used in histograms which is one of the reasons for better performance of lightgbm Secondly lightgbm uses exclusive feature bundling technique to bundle the features which takes values which are mutually exclusive so giving them unique values for ex - male -1, female-0 will be bundled to a new feature taking values 11 or 10 based on male or female which makes it fast.

Sensor data is a case of highly imbalanced dataset so we have performed smote+tomek technique to balance the data and to oversample the minority class.

We have dropped the columns having more than 60% missing values and imputed the null values in the rest using simple imputer and the constant strategy with filling by zero in place of null.

Manually encoded positive class to be 1 and negative to be 0.

It also uses gradient based one side sampling technique in which we sort gradient data in asc order and take top 20 percent from it out and form a bin and then from left 80 percent we randomly take 10 percent data and mark it as bottom selection is one sided and hence it is named so one sided sampling technique , this feature increases its efficiency a lot and this process is repeated several times.

Advantages of using lightgbm classifier

Xgboost works faster on cpu while on gpu lightgbm performs way better than Xgboost

- Lightgbm is prone to overfitting in case of small datasets<10,000 rows while in our case dataset is fairly large with nearly 36,000 rows and 163 colums and out of these 162 are numerical while only 1 is categorical column , lightgbm has max\_depth parameter to limit the tree depth but still the tree will grow leaf wise only.
  - Faster training speed and higher efficiency: Light GBM uses a histogram-based algorithm i.e it buckets continuous feature values into discrete bins which fasten the training procedure.
- Lower memory usage: Replaces continuous values to discrete bins which results in lower memory usage.
- Better accuracy than any other boosting algorithm: It produces much more complex trees by following leaf wise split approach rather than a level-wise approach which is the main factor in achieving higher accuracy.
- Compatibility with Large Datasets: It is capable of performing equally well with large datasets with a significant reduction in training time as compared to XGBoost.

#### Disadvantages

It is prone to overfitting.

## Hyperparamter tuning in lightgbm

| 'num_leaves': [10,20,31,56, | 127],         |
|-----------------------------|---------------|
| 'reg_alpha': [0.1, 0.5],    |               |
| 'min_data_in_leaf': [30,    | 50, 100, 300, |
| 400],                       |               |
| 'lambda_l1': [0, 1, 1.5],   | ,             |
| 'lambda_12': [0, 1],        |               |
| 'learning_rate':[0.01,0.2   | 2,0.5,0.7]    |

Parameters are passed in a grid of params to test for the best params in case of sensor data. Hyperparameter tuning might take a long time if performed using grid search cv since it matches all possible combinations of intermediate hyperparameters to find the one which gives best accuracy, which makes it computationally very expensive

Num\_leaves: This is the main parameter to control the complexity of the tree, in good practice we should keep the value of this parameter to be less than (2<sup>max\_depth</sup>) in our case 56 is best value of this parameter

Min\_data\_in\_leaf: This is a very important parameter to prevent over-fitting in a leaf-wise tree. Its optimal value depends on the number of training samples and num\_leaves. Setting it to a large value can avoid growing too deep a tree, but may cause under-fitting. In practice, setting it to hundreds or thousands is enough for a large dataset, optimal value for our case comes out to be 400

Learning\_rate: If this parameter is set too high the model will skip some of the important information to learn while if kept too low it will learn very slowly and tend to overfit default value is 0.1 while in our case value 0.7 gave the best results.

Max\_depth: It is by default set to -1, it is used to set the tree depth explicity, -1 means to infinite depth till best results.

### Conclusion and future work possible:

Lightgbm classifier gave an accuracy of 99.74% which is the highest followed by Xgboost with 99.67% accuracy and since hyperparameter tuning is a broad field, it has a huge scope for improvements.

| Model         | Imputation_method       | +<br>  Total_cost<br>+ |
|---------------|-------------------------|------------------------|
| lightgbm      | Simple Imputer-Constant | 2130                   |
| lightgbm      | Mice                    | 4830                   |
| XGBClassifier | Knn-Imputer             | 4070                   |
| XGBClassifier | Simple Imputer-Mean     | 3420                   |
| XGBClassifier | Median                  | 5210                   |
| lightgbm      | PCA                     | 33140                  |
|               |                         | +                      |





For better accuracy

- Use large max\_bin (may be slower)
- Use small learning\_rate with large num\_iterations
- Use large num\_leaves (may cause over-fitting)
- Use bigger training data
- Try dart

For dealing with overfitting

- Use small max\_bin
- Use small num\_leaves
- Use min\_data\_in\_leaf and min\_sum\_hessian\_in\_l eaf
- Use bagging by set bagging\_fraction and bagging\_freq
- Use feature sub-sampling by set feature\_fraction
- Use bigger training data
- Try lambda\_11, lambda\_12 and min\_gain\_to\_split for regularization
- Try max\_depth to avoid growing deep tree

#### REFERENCES

| [1] | Books: • [1.1]"Fault Detection and Diagnosis in Engineering  |
|-----|--|
|     | Systems" by Janos Gertler                                    |
|     | [1.2]"Sensor and Data Fusion: A Tool for Information         |
|     | Assessment and Decision Making" by H.B. Mitchell             |
|     | •[1.3] "Introduction to Autonomous Robots: Sensor Systems    |
|     | and Algorithms" by Nikolaus Correll, et al.                  |
|     | •[1.4] "Fault Detection, Supervision and Safety of Technical |
|     | Processes" by L. Ljung                                       |
|     | •[1.5] "Data-Driven Modeling & Scientific Computation:       |
|     | Methods for Complex Systems & Big Data" by J. Nathan Kutz    |
|     |  |

- [2] Research Papers: •[2.1] "Sensor Fault Detection and Identification Using Nonlinear Principal Component Analysis" by Xuebo Zhang, et al.
  - [2.2]"Sensor Fault Detection in a Complex System Using Analytical Redundancy Relations" by Daniel Simon
  - [2.3]"An Improved Sensor Fault Detection and Diagnosis Method Based on Dynamic Principal Component Analysis" by Qi Yan, et al.

[2.4] "Data-Driven Sensor Fault Detection and Isolation for Dynamic Systems" by Liuping Wang, et al.

[2.5] "A Review on Sensor Fault Detection and Diagnosis Methods" by Qiang Chen, et al. 3.