

Selective Image Time Computation Chaotic with Confusion v/s 3SEMCS Encryption Algorithm in Cryptography

Manraj Singh

Department of Computer Science & Engineering,
Sri Sai Institutes of Engineering & Technology,
Manawala (Amritsar), Punjab

Abstract: In recent age, owing to frequent flow of digital images across the world over the transmission media, it has become essential to secure them from leakages. Image processing deals with improving the image quality. There are numerous algorithms used for encrypting the image. Chaotic and Confusion algorithm selects the portion of the image consuming a lot of time to encrypt the image results in blur shaped image which is very easy to decrypt. The objective of the work is to use the new algorithm 3SEMCS commonly named as Three Step Encryption Method for Cyber Security to improve the security level by applying three algorithms Password Hash, DES + SHA1, CAST AES algorithm results in minimum time for encryption as compared with Chaotic and Confusion algorithms. Chaotic and Confusion algorithm depicts the adjacent pixels which are attacked by statistical analysis. 3SEMCS uses very tight security so that unauthorized access cannot decrypt it and resulting image will not visible. In Computerized era, the algorithm should provide very tight security and should be encrypted and decrypted within less time. 3SEMCS algorithm shows how securely it encrypts the data at each level with text encryption enhancing the byte level of image security consuming time in seconds. At every pixel, the attacker has to find the salt key for decrypting for each level of 3SEMCS and not possible to decrypt. Chaotic system shows the salt key but 3SEMCS every salt is also encrypted depicting how fast the algorithm it is.]

Keywords— Matlab; Selective Image Encryption; 3SEMCS; Password Hash;

I. INTRODUCTION

Selective Image Encryption is usually designed based for encrypting and compressing the data used by color images which are 3D array representation of the data streams because of numerous networks it is very difficult to secure the content of any image or private data. There are traditional approaches which perform encryption on bit stream of data to encode the data to provide huge amount of data content transmitted on the networks securing content at very high rate is now important factor in terms of transmitting the data on secure line but the requirement is to fulfill the security needs of digital images have led to the development of good encryption techniques with text encryption and for privacy protection, the only sensitive part of image is protected this sensitive selected part of an image is encrypted and can only be decrypted by registered and authorized users. Selective encryption is used to reduce the amount of data to encrypt while achieving a required level of security. The requirement

is to find the time computation during Selective Image Encryption and Decryption and for enhanced privacy there is a need of text with Selective Image Encryption so as to reduce the time complexity during the Encryption/Decryption process. Selective encryption is applied into two parts: The first part is the public part which is left unencrypted and made accessible to all users and second part is the protected part and it is encrypted. Only authorized users have access to protected part. One important feature in selective encryption is to make the protected part as small as possible and there are many situation where needs the privacy of the image in minimum time. For privacy protection the only sensitive part of image is protected and this sensitive selected part of an image is encrypted and can only be decrypted by registered and authorized users. The main importance of selective encryption is to reduce the amount of data streams to encode or encrypt while achieving a required level of security.

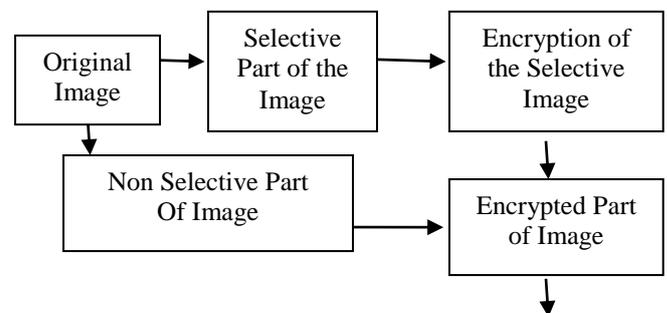


Fig 1. Process for Encryption of the Selective Image

II. RELATED WORK

Anastasios Tefas et al. [1] introduced a novel method of image authentication. They use watermark key controls to set of parameters of chaotic system for watermark generation. In this paper, the proposed method provides an additional feature of imperceptible encryption of the image owner logo in the host image. It also provides the user not only with a measure for authenticity of the test image but also with an image map that highlights the unaltered image regions when selective tampering has been made. J.M. Rodriguesa et al. [2] proposed a new approach for selective encryption in the Huffman coding of the Discrete Cosine Transform (DCT)

Step3. Apply Chaotic with Confusion Algorithm

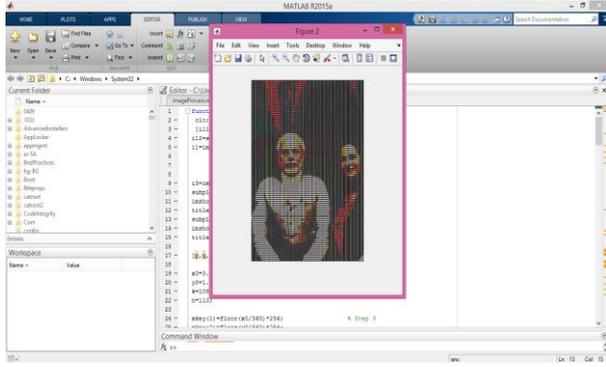


Fig 4. Selected Image After Encryption

Step4. Computing Time for Encryption

Function Name	Calls	Total Time	Self Time*	Total Time Plot (dark band = self time)
enc	1	78.116 s	63.300 s	[Progress bar]
imcrop	1	8.804 s	0.010 s	[Progress bar]
imcrop>parseInputs	1	0.794 s	0.022 s	[Progress bar]
imcrop>interactiveCrop	1	7.768 s	0.080 s	[Progress bar]
uiwait	2	7.078 s	5.937 s	[Progress bar]
imcropRect>imcropRect.imcropRect	1	5.481 s	0.016 s	[Progress bar]
uiwait	1	5.468 s	0.015 s	[Progress bar]
uiwait>wait>waitputfile_helper	1	5.462 s	0.123 s	[Progress bar]
imcrop>imcrop.imcrop	1	5.440 s	0.001 s	[Progress bar]
imcrop>imcropAPI	1	5.424 s	0.053 s	[Progress bar]
FileChooser_FileChooser>FileChooser.show	1	5.165 s	0.037 s	[Progress bar]
imu_private>manageInteractivePlacement	1	5.114 s	0.020 s	[Progress bar]
_ui_FileChooser.show>FileAndBlock>MATLAB	1	5.092 s	0.002 s	[Progress bar]
_nosetor>FileOpen>Chooser_de>ShowDialog	1	5.068 s	5.068 s	[Progress bar]
imu>manageRCUI>waitMode	1	2.133 s	0.018 s	[Progress bar]

Fig 5. Time for Encryption is more than 30 seconds

Hence Chaotic and confusion algorithms takes a lot of time in encrypting the data image and result having blur shape.

IV. PROPOSED WORK IN .NET

A METHODOLOGY FOR CHAOTIC and Confusion Algorithm

1. Select the Portion of the Image
2. .Divide Image into two Parts. Apply the Chaotic and Confusion Algorithm on first part of an Image.

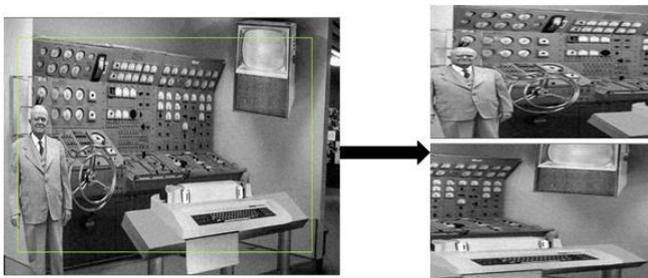


Fig6. Showing the Selected Portion and Divided into Two Parts

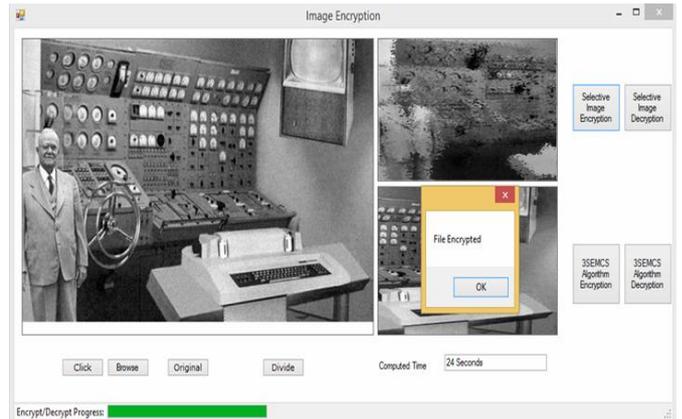


Fig7. Showing Chaotic with Confusion Algorithm takes 24 seconds to encrypt the Image

3. Compute the Encryption Time for Selective Image Encryption

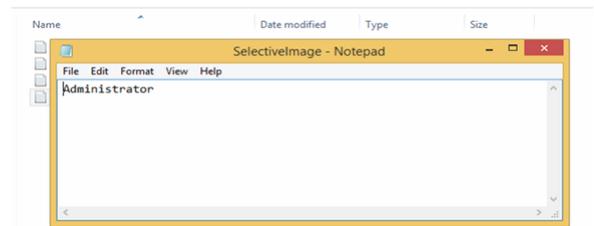


Fig8. Showing Salt Key text Saved in the Notepad File

B METHODOLOGY FOR 3SEMCS

4. Selecting the Second Image Part.

```

try
{
    countdown.Text = string.Empty;
    Bitmap originalImage = new Bitmap(pictureBox1.Image);
    Rectangle rect = new Rectangle(0, 0, originalImage.Width / 2, originalImage.Height);
    Bitmap firstHalf = originalImage.Clone(rect, originalImage.PixelFormat);

    firstHalfImage.Image = firstHalf;
    string appPath = Path.Combine(Path.GetDirectoryName(Application.ExecutablePath), @"Images\");
    if (Directory.Exists(appPath))
    {
        Directory.CreateDirectory(appPath);
    }
    firstHalf.Save(Path.Combine(appPath, "firstHalfImage.png"));
    rect = new Rectangle(originalImage.Width / 2, 0, originalImage.Width, originalImage.Height);
    Bitmap secondHalf = originalImage.Clone(rect, originalImage.PixelFormat);
    secondHalfImage.Image = secondHalf;
    secondHalf.Save(Path.Combine(appPath, "secondHalfImage.png"));
}
catch
{
    MessageBox.Show("Error: " + e.Message);
}
private void timer1_Tick(object sender, EventArgs e)
{
    countdown.Text = tik + " Seconds";
    if (tik > 0)
    {
        tik--;
    }
}
    
```

Fig9. Showing Selecting Second Part of Image

5. Apply 3SEMCS Algorithm on the second half image. First Apply the Password Hash Algorithm

```
class PasswordHash
{
    // The following constants may be changed without breaking existing hashes.
    public const int SALT_BYTE_SIZE = 24;
    public const int HASH_BYTE_SIZE = 24;
    public const int PBKDF2_ITERATIONS = 1000;

    public const int ITERATION_INDEX = 0;
    public const int SALT_INDEX = 1;
    public const int PBKDF2_INDEX = 2;

    /// <summary>
    /// Creates a salted PBKDF2 hash of the password.
    /// </summary>
    /// <param name="password">The password to hash.</param>
    /// <returns>The hash of the password.</returns>
    public string CreateHash(string password)
    {
        // Generate a random salt
        RNGCryptoServiceProvider csprng = new RNGCryptoServiceProvider();
        byte[] salt = new byte[SALT_BYTE_SIZE];
        csprng.GetBytes(salt);

        // Hash the password and encode the parameters
        byte[] hash = PBKDF2(password, salt, PBKDF2_ITERATIONS, HASH_BYTE_SIZE);
        return PBKDF2_ITERATIONS + ":" +
            Convert.ToBase64String(salt) + ":" +
            Convert.ToBase64String(hash);
    }
}
```

Fig10. Showing Password hash Algorithm

6. Apply DES + SHA1 Algorithm

```
EncryptFile(pathString + "\\PasswordHash.txt", pathString + "\\DES.txt", cshash.hashcode);
//Calculation of the specified byte group designated area hash value
SHA1 ha = new SHA1Managed();
byte[] hb = ha.ComputeHash(keyByteArray);
//The encryption key array
byte[] sKey = new byte[8];
//Encryption variables
byte[] sIV = new byte[8];
for (int i = 0; i < 8; i++)
    sKey[i] = hb[i];
for (int i = 8; i < 16; i++)
    sIV[i - 8] = hb[i];
//Access to the encryption key
des.Key = sKey;
//Set encryption initialization vector
des.IV = sIV;
```

Fig11. Showing DES + SHA1 Algorithm

7. Apply CAST AES 256 Algorithm with Rijndael Managed Algorithm

```
string passtext = cshash.hashcode;
string passPhrase = "AGARAMUDHALA";
string saltV = "EZHUTHELLAM";
string hashstring = "SHA1";
int Iterations = 3;
string initVect = "@1B2c3D4e5F6g7H8";
int keysize = 256;
string functionReturnValue = null;
// Convert strings into byte arrays.
// Let us assume that strings only contain ASCII codes.
// If strings include Unicode characters, use Unicode, UTF7, or UTF8
// encoding.
byte[] initVectorBytes = null;
initVectorBytes = Encoding.UTF8.GetBytes(initVect);
byte[] saltValueBytes = null;
saltValueBytes = Encoding.ASCII.GetBytes(saltV);

// Convert our plaintext into a byte array.
// Let us assume that plaintext contains UTF8-encoded characters.
byte[] plainTextBytes = null;
plainTextBytes = Encoding.UTF8.GetBytes(passtext);
// First, we must create a password, from which the key will be derived.
// This password will be generated from the specified passphrase and
// salt value. The password will be created using the specified hash
// algorithm. Password creation can be done in several iterations.
PasswordDeriveBytes password = default(PasswordDeriveBytes);
password = new PasswordDeriveBytes(passPhrase, saltValueBytes, hashstring, Iterations);
// Use the password to generate pseudo-random bytes for the encryption
// key. Specify the size of the key in bytes (instead of bits).

keyBytes = password.GetBytes(keysize / 8);
// Create uninitialized Rijndael encryption object.
RijndaelManaged symmetricKey = default(RijndaelManaged);
```

Fig12. Showing CAST AES 256 Algorithm

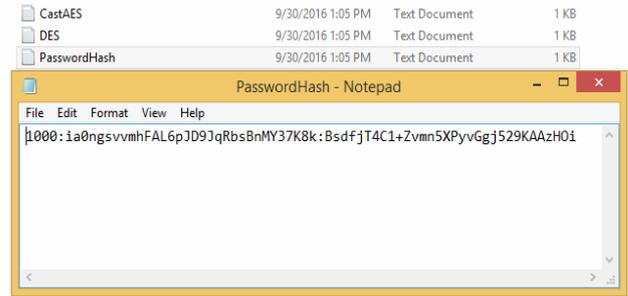


Fig13. Showing Password Hash for Text

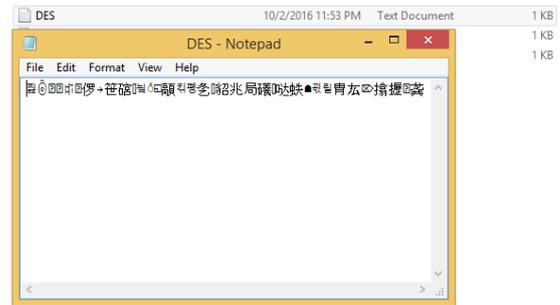


Fig14. Showing Image Data in Text File

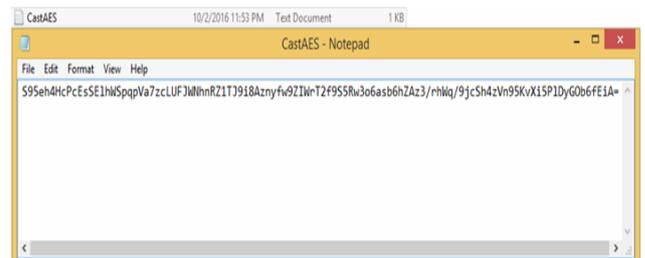


Fig15. Showing CAST AES 256 in Text File

8. Compute the Overall Encryption Time.



Fig16. Showing just 1 sec to encrypt the Image

9. Compute the Encryption Time for Selective Image Encryption.



Fig17. Showing Overall Time Computation

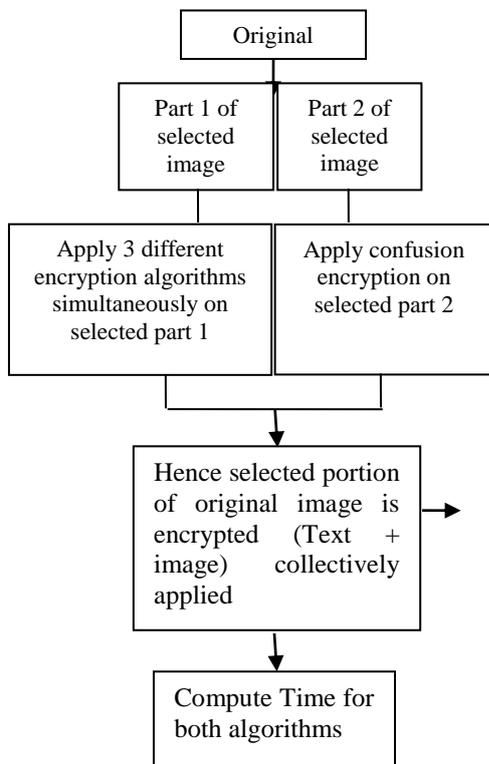


Fig18. Flowchart showing the Proposed Technique

B. PERFORMANCE ANALYSIS

This paper has designed and implemented the proposed technique in .NET Visual Studio.

Chaotic with Confusion Algorithm depicts the following encryption time.

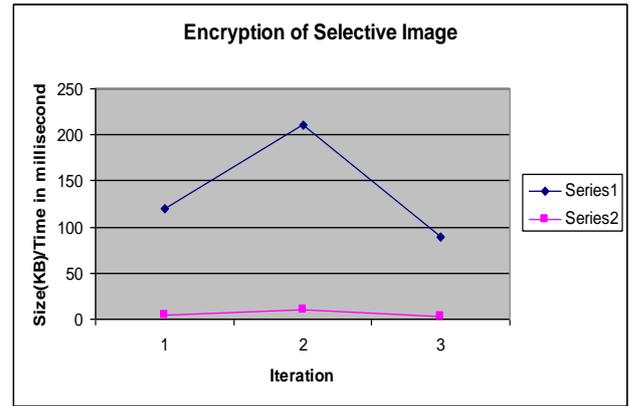


Fig 25. Encryption time for Selective part of Image

3SEMCS Algorithm depicts the following encryption time

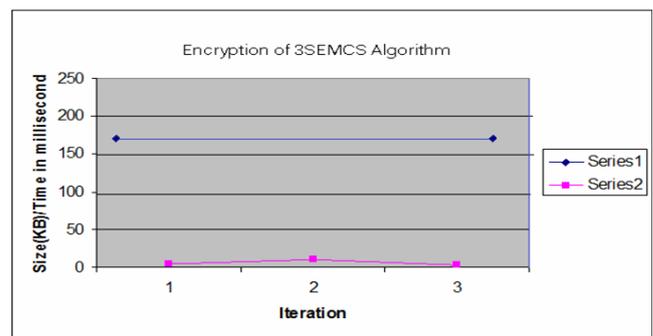


Fig 26 . Encryption time for 3SEMCS

V. CONCLUSION AND FUTURE WORK

The future scope concerns with Privacy of Highly Data Stream Images which usually have to encrypt and compress the size of the content in minimum time so that it will provide higher level of security on the transmission line. In Future Video Sizes will be Encrypted and Decrypted using 3SEMCS by using frame sizes. However 3SEMCS encrypts the whole Data Stream into the Text File, so it is difficult to decrypt without the key. It will reduce the cost effectiveness of the algorithm and provide securable system encrypted in Minimum Time.

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