

Hill Cipher algorithm with Self Repetitive Matrix for Secured Data Communication

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ABSTRACT

The core of Hill-cipher is matrix manipulations. It is a multi-letter cipher, for Decryption the inverse of matrix requires and Inverse of the matrix doesn't always exist. Then if the matrix is not invertible then encrypted text cannot be decrypted. However, a drawback of this algorithm is overcome by use of self repetitive matrix. This matrix if multiplied with itself for a given mod value (i.e. mod value of the matrix is taken after every multiplication) will eventually result in an identity matrix after N multiplications. So, after N+ 1 multiplication the matrix will repeat itself. Hence, it derives its name i.e. self repetitive matrix. It should be non singular square matrix.

KEYWORDS- Cryptography , encryption, Decryption, Hill-cipher

1. INTRODUCTION

Cryptography is defined as “the science or study of the techniques of secret writing, esp. code and cipher systems, methods, and the like.” Cryptography is needed so that text can be kept secret. It is easy to imagine situations in ancient

times where a writer who sent a message via courier would want to make sure that if the runner were intercepted, the interceptors could not read the message.

Recently, the uses of cryptography have grown drastically. Because of the advent of computers and with it the vast amount of information being shared on the internet, there has been a need to create better, more efficient encryption strategies to protect private information, such as credit card numbers, private communications, and so on.

2. PRESENT THEORY & PRACTICES

HILL CIPHER

It is a multi-letter cipher, developed by the mathematician Lester Hill in 1929. For encryption, algorithm takes m successive plaintext letters and instead of that substitutes m cipher letters. In Hill cipher each character is assigned a numerical value

Like:

a=0,

b=1,

.....

.....

z=25.

The substitution of cipher text letters in place of plaintext leads to m linear equations. For $m=3$, the system can be described as follows:

$$C_1 = (K_{11}P_1 + K_{12}P_2 + K_{13}P_3) \text{ MOD } 26$$

$$C_2 = (K_{21}P_1 + K_{22}P_2 + K_{23}P_3) \text{ MOD } 26$$

$$C_3 = (K_{31}P_1 + K_{32}P_2 + K_{33}P_3) \text{ MOD } 26$$

This can be expressed in terms of column vectors and matrices:

$$C = KP$$

Where C and P are column vectors of length 3, representing the plaintext and the cipher text and K is a 3×3 matrix, which is the encryption key. All operations are performed mod 26 here. Decryption requires the inverse of matrix K . The inverse K^{-1} of a matrix K is defined by the equation. $KK^{-1} = I$ where I is the Identity matrix.

K^{-1} is applied to the cipher text, and then the plain text is recovered. In general terms we can write as follows:

$$\text{For encryption: } C = Ek(P) = KP$$

$$\text{For decryption: } P = Dk(C) = K^{-1}C = K^{-1}KP = P$$

3. PROPOSED THEORY & PRACTICES

Modification to the Algorithm

As we have seen in Hill cipher decryption, it requires the inverse of a matrix. So while one problem arises that is: Inverse of the matrix doesn't always exist. Then if the matrix is not invertible then encrypted text cannot be decrypted. In order to overcome this problem we suggest the use of self repetitive matrix. This matrix if multiplied with itself for a given mod value (i.e. mod value of the matrix is taken after every multiplication) will eventually result in an identity matrix after N multiplications. So, after $N+1$ multiplication the matrix will repeat itself. Hence, it derives its name i.e. self repetitive matrix. It should be non singular square matrix.

MODIFIED HILL CIPHER ALGORITHM:

This algorithm generates the different key matrix for each block encryption instead of keeping the key matrix constant. This increases the secrecy of data. Also algorithm checks the matrix used for encrypting the plaintext, whether that is invertible or not. If the encryption matrix is not invertible, then the algorithm modifies the matrix such a way that it's inverse exist. The new matrix we obtain after modification of key matrix is called as Encryption matrix and with the help of this matrix encryption operation is performed. In order to generate different key matrix each time, the encryption algorithm randomly generates the seed number and from this key matrix is generated.

Key matrix,

$$K \begin{pmatrix} K_{11} & K_{12} & K_{13} \\ K_{21} & K_{22} & K_{23} \\ K_{31} & K_{23} & K_{33} \end{pmatrix}$$

Where, K_{11} = seed number

$$K_{12} = (\text{seed number} * m) \bmod n$$

$$K_{13} = (12 K * m) \bmod n$$

$$K_{21} = (13 K * m) \bmod n$$

..

$$K_{33} = (32 K * m) \bmod n$$

Where m is successive numbers of plaintext letters taken at a time for encryption and n is length of the lookup table (total characters used for encryption and decryption) or we can set this n value as per requirement. Then with the help of key matrix, encryption matrix E is generated.

Steps for encryption matrix generation are as follows:

- (1) Check whether the matrix K is invertible or not.
- (2) If inverse of matrix K does not exist, then adjust the diagonal elements (Increment the values of diagonal elements, one element at a time) so that the inverse of the resultant matrix (matrix obtained after changing diagonal elements) is invertible. This matrix becomes the Encryption matrix E .

In this algorithm it takes m successive plaintext characters and substitutes for then m cipher text characters. The substitution is determined by m linear equations in which each character is assigned a numerical value (we can take the character's ASCII equivalent number or we can assign a lookup table like $a = 0, b = 1 \dots z = 25$) Here for $m = 3$, the

System can be described as follows:

$$C_1 = (E_{11} P_1 + E_{12} P_2 + E_{13} P_3) \bmod n$$

$$C_2 = (E_{21} P_1 + E_{22} P_2 + E_{23} P_3) \bmod n$$

$$C_3 = (E_{31} P_1 + E_{32} P_2 + E_{33} P_3) \bmod n$$

This case can be expressed in term of column vectors and matrices:

$$\begin{pmatrix} C_1 \\ C_2 \\ C_3 \end{pmatrix} = \begin{pmatrix} E_{11} & E_{12} & E_{13} \\ E_{21} & E_{22} & E_{23} \\ E_{31} & E_{32} & E_{33} \end{pmatrix} \begin{pmatrix} P_1 \\ P_2 \\ P_3 \end{pmatrix} \bmod n$$

or $C = EP \pmod n$, where C and P are column vectors of length 3, representing the Cipher text and plaintext respectively, and E is a 3×3 encryption matrix. All operations are performed mod n .

Steps for Decryption Matrix:

For decryption, from the seed number once again similar way E matrix is generated. Decryption required using the modulo inverse of the matrix E . The inverse E^{-1} of matrix E is defined by the equation

$$E.E^{-1} = E^{-1}.E = I$$

Where I is the matrix that is all zeros except for ones along the main diagonal from upper left to lower right. Hence decryption matrix D is generated by doing modulo inverse of encryption matrix. Multiply decryption matrix D with received cipher text number vector C and then do modulo operation. Then operate on the output resultant vector, substitute its equivalent characters and which is the plaintext. We can explain this as

Plaintext = $P = D.C = E^{-1}C$. In general, the algorithm can be expressed as follows:

Cipher text = $C = EP \pmod n$

Plain text = $P = E^{-1}C \pmod n = E^{-1}EP = P$

Generation of a self repetitive Matrix A for a Given N:

The initial conditions for the existence of a self repetitive matrix are:

- 1.The matrix should be square.
- 2.It should be non-singular.

But trying to find out the value of N (the value where the matrix becomes a identity matrix) through the method of brute force may not be the best idea always; because the matrix is of dimension greater than $5*5$ and with mod index (i.e.) greater than 91 then the brute force technique might take very long time and N value may be in the range of millions. A normal Pentium 4 machine might hang if asked to do the computations for $15*15$ matrixes or more. Hence, it would be comfortable to know the value of N and then generate a random matrix accordingly.

This can be done as follows:

1 .First a diagonal matrix A is chosen, and then the values powers of each individual element when they reach unity is calculated and denoted as n1, n2, n3.... Now LCM of these values is taken to given the value of N.

2.Now the next step is generate a random square matrix whose N value is same as the N calculated in the previous step.

3.Pick up any random invertible square matrix B

4.Generate $C=B^{-1}AB$

5.The N value of C is also N

Mathematical proof:

$$(B^{-1}AB)^N = (B^{-1})^N * (A)^N * (B)^N A^N = I$$

as calculated before as it is a diagonal matrix and N is the LCM of all elements

$$(B^{-1}B) * (B^{-1} * B) \dots \dots n \text{ times} = I$$

4. RESULTS

Let us see the result with the case study for an array of 5 elements .

Let, $m = 5$, $n = 97$ and Seed number $S = 141$

Then,

$$K_{11} = 141$$

$$K_{22} = (K_{11} * 2) \bmod n$$

..

..

$$K_{55} = (K_{44} * 5) \bmod n$$

Hence Key Matrix:

$$K = \begin{matrix} & \begin{matrix} 141 & 0 & 0 & 0 & 0 \end{matrix} \\ \begin{matrix} 0 & 90 & 0 & 0 & 0 \\ 0 & 0 & 78 & 0 & 0 \\ 0 & 0 & 0 & 24 & 0 \\ 0 & 0 & 0 & 0 & 24 \end{matrix} \end{matrix}$$

Consider the plaintext to be encrypted is “event”. Letters of the plaintext are represented by their equivalent number vector (30 47 30 39 45)

ENCRYPTION MATRIX

Then with the help of key matrix, encryption matrix is generated. Encryption matrix we get as

$$K = \begin{bmatrix} 62 & 0 & 0 & 0 & 0 \\ 0 & 6 & 0 & 0 & 0 \\ 0 & 0 & 22 & 0 & 0 \\ 0 & 0 & 0 & 35 & 0 \\ 0 & 0 & 0 & 0 & 35 \end{bmatrix}$$

Then, Cipher text for the plaintext is [17 88 78 7 23]

Decryption is done by doing inverse method of above and the cipher text is converted to the original as “event”

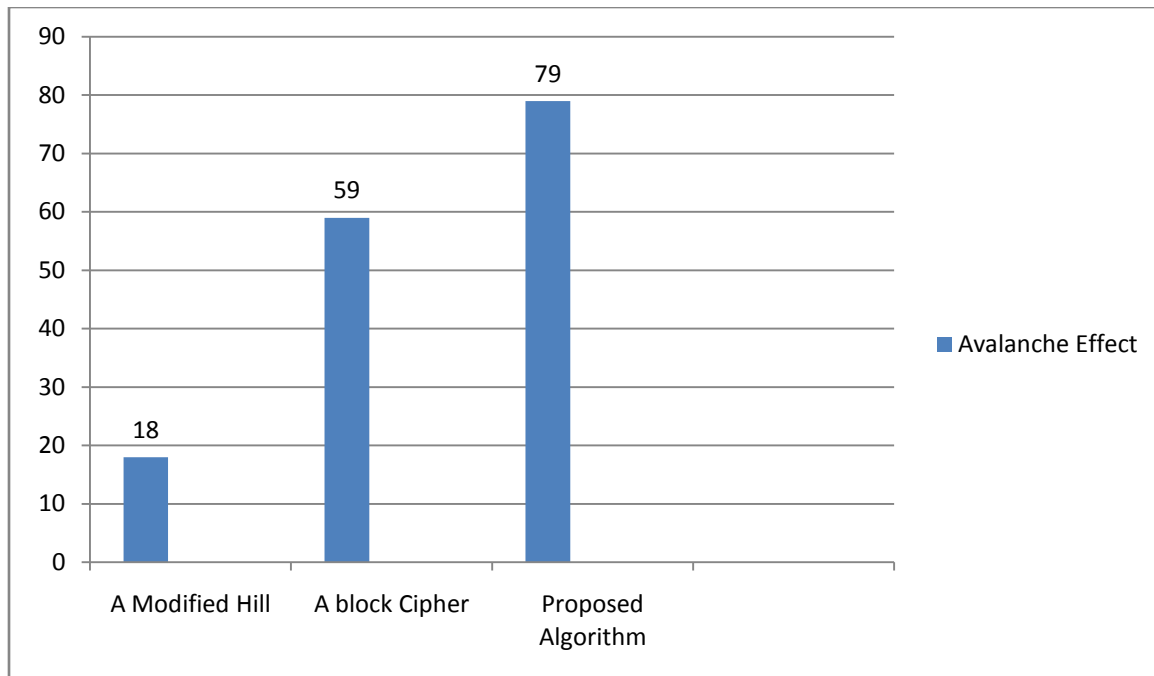
$$\begin{bmatrix} 30 & 36 & 0 & 0 & 0 & 0 & 17 \\ 47 & 0 & 81 & 0 & 0 & 0 & 88 \\ 30 & 0 & 0 & 75 & 0 & 0 & 78 \\ 39 & 0 & 0 & 0 & 61 & 0 & 7 \\ 45 & 0 & 0 & 0 & 0 & 61 & 23 \end{bmatrix} \text{ mod (97)}$$

Decrypted Plain text output.

Thus replacing the vector numbers (30 47 30 39 45) by their ASCII values we get the word “event”.

Avalanche Effect:

Here avalanche parameter is used to evaluate performance of the proposed system. The proposed system is built on Mat lab platform, Comparison of results performed between proposed algorithm and two existing algorithms. At the time of results evaluation, plain text and key value both were written randomly. To calculate total effect proposed system run so many times on



X Axis -Selected Algorithms, Y Axis - Bit Difference

Figure : Avalanche effect

5. CONCLUSION

This modified Hill Cipher method is easy to implement and difficult to crack.

- The cipher is considered secure, as it supports strong substitution techniques along with modular arithmetic.
- The block size which is specified as 64 bit is expandable as per requirement, thus gives flexibility in message string length.
- Possible ASCII printable character keys are 95^7 and key combinations are 2^{56} .
- As per our findings time required checking all possible keys at 50 billion keys per second for a 56 bit key: would approximately be 400 days.
 - The above performance will be appropriate for the following kind of applications
 - 1) In ATMs for pin numbers to maintain its secrecy and security of ATM card.

- 2) In Email applications for military and civilian purpose where security is of prime importance in terms of records and authentication of messages.
- 3) In SMS services, e-commerce, pay TV, computer passwords and touches many aspects of our daily lives.

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