

## Hardware Software Partitioning For A Digital System & Its Validation Using FPGA

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### Abstract

*Hardware/Software Co-design is a cooperative design of hardware and software components. One of the goals of Co-design is to shorten the time-to-market while reducing the design effort and costs of the designed products. The flexibility of software allows late design changes and simplified debugging opportunities. Furthermore, the possibility of reusing software by porting it to other processors reduces the time-to-market and the design effort. However, the designer always uses hardware when processors are not able to meet the required performance. This trade-off between hardware and software illustrates the optimization aspect of the Co-design problem. This paper presents framework for Research work to analyse effectiveness of System Verilog for system level modelling and Co-design. It further discusses how system Verilog can be used for modelling software components as well as hardware components of the system. One method is also proposed to carry out the Co-simulation and Codesign. Paper also discussed the expected results from the proposed work.*

### Introduction

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Co-design can be defined as the cooperative design of hardware and software. Co-design research deals with the problem of designing heterogeneous systems[1]. Co-design is an interdisciplinary activity, bringing concepts and ideas from different disciplines together. Application specific hardware is usually much faster than software but it is significantly expensive. However software is cheaper to create and maintain but it is slow. Hence performance critical components of

the system should be realized in hardware and non-critical components in software. Hardware/software partitioning here, is concerned with deciding which functions should be implemented in hardware and which ones in software. It aims at finding an optimal trade-off between conflicting requirements and performance.

Design flow for co-design approach is shown in figure 1. The Co-design process starts with specifying the system behaviour at system level. The system specification is divided into a set of smaller pieces so-called granules these granules may be for processing input signal, displaying the data etc those granules will be characterised separately for hardware module and for software module. Characterisation for those granules can be done and value of cost matrices can be noted.

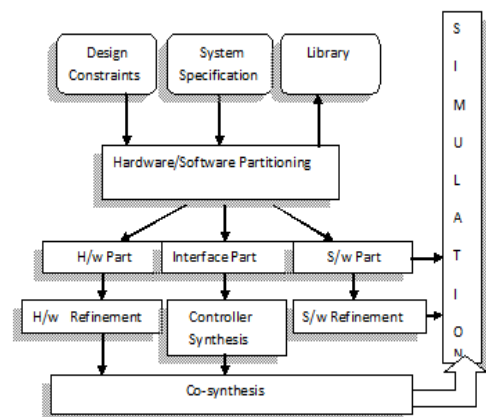


Fig 1: The Design Flow of Co-design Approach

Cost metrics value will help designer in designing whole digital system with minimum conflict between requirement and performance. Hardware cost metrics value are for example execution time, chip area, power consumption or testability and Software cost metrics value may include execution time and the amount of

required program data memory etc. These cost metrics include estimations for hardware or software implementations. All these values of cost matrices are stored in the Library or in data base so that it will be available for further manipulations. In addition to specification of the system, the design constraints should also specify so it will be easy for designer to define global timing and resource constraints related to the overall design costs. In hardware software partitioning step, good mapping of these granules into hardware or software is done. The partitioning approach based on genetic algorithms. Output of the step is set of granules which are implemented in hardware or in software. Co-synthesis and simulation of these separated granules can be done. Finally, using FPGA characterisation of those granules can be done. By making different combination of hardware and software optimal solution can be obtained. If the resulting system matches performance constraints and cost of design program is acceptable then co-design process stops.

### **Problem Related to Traditional Co-design Approach**

The separate development of hardware and software restricts the ability to study hardware software tradeoffs. A Hardware First approach is often pursued with the following characteristics:

Hardware is specified without understanding the computational requirements of the software.

Software development does not influence hardware development and does not follow changes made to hardware during its design process. With this type of process problems encountered as a result late integration, costly modifications and schedule slippage will occur which increases the time to market factor.

In hardware software codesign, designers consider trade-offs in the way hardware and software components of a system work together to exhibit a specified behavior. Because unified language is not available for specifying whole system the traditional codesign problem takes on many forms. In our project we are trying to suggest a method which makes the use of System Verilog as a unified language to model both hardware and software together on same platform. This paper work will help in solving problem of how system Verilog can be used for modelling software components as well as hardware components of the system. This will help designer not only in implementing functions properly but also meets performance, cost, and reliability goals. In short we are going to provide a platform through which designer can model hardware part and on the same platform software can be modeled which will overcome the problems

coming during traditional codesign approach. This common platform is provided by system Verilog.

### **Advantages of System Verilog and Modelsim**

Modelsim provides High performance HDL simulation solution for FPGA & ASIC design teams and it also provides the best mixed language environment and performance in the industry. It has Sign-off support for popular ASIC libraries. ModelSim products are 100% standards based means less risk reuse is enabled and productivity is enhanced. Because of these features. Modelsim is going to help us in every stage of project. ModelSim combines high performance and high capacity with the code coverage and debugging capabilities required to simulate larger blocks and systems and attain ASIC gate-level sign-off. Comprehensive support of system Verilog, VHDL and System C provide a solid foundation for single and multi-language design verification environments.

The best part of the Modelsim is it supports System Verilog language. SystemVerilog has new design modelling capabilities it extends IEEE 1364 Verilog standard. It supports abstraction of C language data types. RTL coding is done more accurately using system Verilog. Along with new modelling capabilities new verification capabilities also introduced. It supports race-free test benches and Object-oriented test programs. SystemVerilog is the next generation of the Verilog standard giving much higher level of modelling abstraction advanced capabilities for design verification

There are other SystemVerilog capabilities we are using, such as assertions, constrained random stimuli, and testbench automation capabilities. If you can use one language to do modeling, then a standard language is much better than using a proprietary one to do the stimulation, functional coverage, and assertions.

The System on programmable chip (FPGA) design including processors, buses, memory and hardware accelerators provide an opportunity for system designers to develop high performance optimal systems on programmable chip. We present here the concepts for a system on programmable chip.

## Methodology

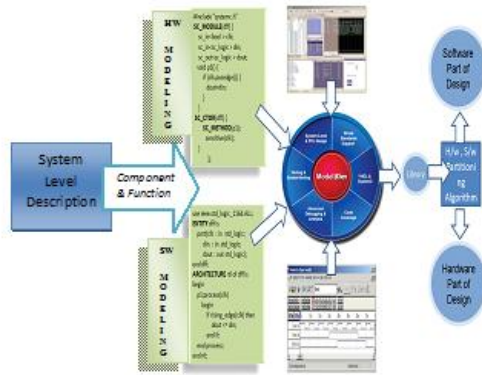


Fig 2: Methodology

The project work starts with designing of small granules for Digital System. Granules are ADC, 7 segment, Keyboard etc. using System Verilog. These granules can be modelled in hardware using Verilog so that dedicated hardware can be generated. By using FPGA board and Logic analyzer characterisation is done. Now the same granule can be modelled in software and then characterised. All these characteristics of granules will be stored in library. This enables the designer to compare different design alternatives to find appropriate solutions for different objective functions e.g. high-performance, low-cost or low-power designs. All these things will be easy when we are doing modelling on single platform and this single platform is provided by system Verilog. Here in our project Co-design approach is implemented using System Verilog. To get detail idea of project case study is given which will help in understanding concept of project.

## Case study

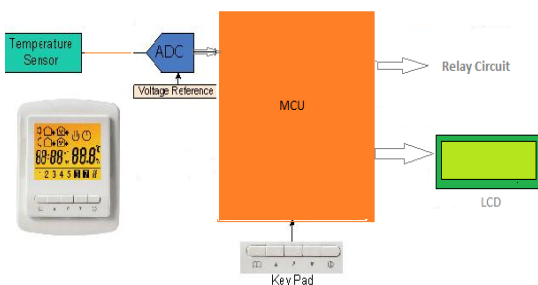


Fig 3: Temperature Controller

To get more brief idea about project consider an example of temperature controller shown in fig 3. The

whole system of temperature controller is divided into small granules. Those granules are temperature sensor, amplifier, ADC/DAC microcontroller, LCD and Key pad. Once the granules has decided next step is to model those granules. Using System Verilog these granules can be modelled. As the system verilog provides a common platform for modelling software as well as hardware no need to go for traditional way of co-designing approach. Once the granules has been designed in system verilog modelsim will help in simulating the results. Granules will be modelled separately for both hardware and software. A soft processor core on FPGA will help during modelling of granule in software. Whereas a dedicated hardware on FPGA will help me in modelling of same granule in hardware. When this process is going on we are trying to analysis how much burden software is getting in doing the activity or how much time is required for software to display result on LCD and how much time is required for dedicated hardware to do same thing. Such value of cost matrices of granules can be recorded and stored in library i.e. in our research work, by giving a platform of system verilog we are trying to solve the problem occurring in traditional codesign approach. Thus our research work is going to help design engineer in designing process.

## Result

### For Hardware module

- 1) Area Specifications
  - i) Total memory usage is 243 Mbytes for ADC module.
  - ii) Total memory usage is 247 Mbytes for keypad module.
  - iii) Total memory usage is 252 Mbytes for Controller module.
- 2) Total Power Consumption for routing the given module on FPGA is 0.81 W. Power Consumption for ADC, Keypad & Controller module is found to be 80.98 mW.
- 3) For the Temperature Controller System Delay Calculated using Logic Analyzer is 274  $\mu$ s

### For Software module

- 1) Details of Area required are
  - i) Total memory usage is 2.34 kilobytes for ADC module.
  - ii) Total memory usage is 2 kilobytes for keypad module.
  - iii) Total memory usage is 1.62 kilobytes for Controller module.
- 2) For the Temperature Controller System Delay

Calculated are 147 ms.

### 3) Details of Power consumed

Power consumed for Keypad module is 2.5 mW.

Power consumed for ADC module is 15 mW.

Power consumed for Controller module is 50 mW.

## Conclusion

Hardware/Software partitioning for Digital System using System Verilog is totally a new concept which we are trying to put forward through our project. Using System Verilog, we will definitely overcome the difficulties involved in traditional hardware/software codesign method. Our project work will help Design Engineers to develop the systems more accurately with minimum efforts and time. Hardware-software codesign using System VERILOG is a methodology for solving design problems in processor based embedded systems also. This hardware-software codesign methodology allows the concurrent design of both hardware and software there by reducing the design cost and meets the performance goals.

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