

# Enhancing Classroom Automation Through Real-Time Transcription using ASR and NLP Integrated with Generative AI

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**Abstract--**This paper presents an intelligent classroom system that enhances lecture accessibility through real-time transcription and AI-driven content interaction. By integrating ASR tools such as OpenAI Whisper and Google Speech-to-Text for accurate speech recognition, and NLP techniques for structuring transcripts, the system generates organized, searchable lecture content. It features a Retrieval-Augmented Generation (RAG) module powered by LLMs like GPT and BERT, enabling students to ask natural language questions and receive timestamped, citation-backed answers. Designed to address challenges such as noisy environments and unstructured transcripts, the system supports accessibility, improves revision efficiency, and provides scalable, multilingual AI support for modern educational environments.

**Keywords:** Automatic Speech Recognition, Natural Language Processing, Generative AI, Whisper, GPT, Lecture Transcription, Educational Technology, Multimodal Learning, Retrieval-Augmented Generation, Accessibility.

## I. INTRODUCTION

Human-computer interaction (HCI) in educational technology has advanced significantly, with increasing emphasis on intelligent, accessible, and context-aware systems. Traditional classroom recording methods often lack structured transcriptions and intelligent retrieval mechanisms, making it challenging for students to revisit specific topics efficiently. These limitations particularly impact learners with hearing impairments or those engaged in multilingual or remote learning environments.

The integration of Automatic Speech Recognition (ASR), Natural Language Processing (NLP), and Generative AI enhances lecture accessibility by enabling real-time transcription and interactive content retrieval. This multimodal system not only improves learning outcomes but also supports inclusive education by allowing students to engage with lecture content through timestamped transcriptions and AI-powered question-answering. By dynamically adapting to noisy classroom conditions and diverse user needs, the system demonstrates a step toward adaptive and learner-centric classroom automation.

### 1. ASR-Based Transcription Algorithm

The transcription module uses state-of-the-art ASR tools such as OpenAI Whisper and Google Speech-to-Text to convert spoken lectures into text in real-time. These models are fine-tuned to handle classroom noise and variations in speaker accents. The audio input is processed and segmented using silence detection, while speaker diarization helps identify and differentiate between speakers. To improve readability, the pipeline includes punctuation restoration and sentence segmentation using NLP libraries. The result is a coherent, timestamped transcript ready for downstream processing.

### 2. AI-Powered Question-Answering and Content Retrieval

The question-answering component leverages Retrieval-Augmented Generation (RAG) and large language models (LLMs) such as GPT and BERT. User queries are processed through a semantic retriever that searches indexed transcripts for relevant content. The generative model then formulates a context-aware response, providing timestamped references for precise content access. The module supports natural language variation, allowing students to ask questions like .This AI driven interaction significantly enhances the searchability and educational value of lecture recordings.

## II. LITERATURE SURVEY

1. An ASR system refined through iterative use of translation context, leveraging bilingual inputs and machine translation techniques. Achieved up to 35.8% WER reduction for written and 29.9% for spoken inputs, improving multilingual transcription in formal settings like parliamentary debates.
2. An ASR framework for Romanian that integrates speaker segmentation and identification using GMMs. Enhances accuracy by adapting models to individual speakers and filtering non speech segments, enabling effective real-time transcription in radio broadcasts.
3. End-to-end deep learning model for recognizing impaired speech using visualized voicegrams and S-CNNs. Employs data augmentation and transfer learning, improving accuracy for 67% of users with severe dysarthria in the UA-Speech dataset.
4. Language modeling approach based on the Pitman–Yor process, addressing data sparsity in conversational speech. Achieves lower perplexity and WER than traditional models, and supports large-vocabulary training through parallel computation.

5. Multi-expert ASR using Acoustic and Myoelectric Signals Fuses acoustic and myoelectric signals for speech recognition in noisy settings. A plausibility-based system maintains 78.8% accuracy in 18 dB noise where acoustic only ASR dropped to 11.5%, highlighting its robustness in high-interference environments.

6. Real-time ASR system for multi-speaker scenarios using speaker embeddings and TSAD to isolate the target speaker. Eliminates the need for separate speech extraction, improving recognition efficiency and avoiding cross-talk interference.

7. Enhances phoneme modeling by capturing long term speech dependencies with a hierarchical DNN structure. Outperforms GMM-HMM and shallow MLP models on large vocabulary tasks like the WSJ corpus.

8. Personalized ASR with wav2vec2 Fine-Tuning Adapts pre-trained transformer models to individual voices, achieving up to 10% improved accuracy for synthetic and 3% for natural speech. Effective in diverse speaker conditions using fine tuning strategies based on speaker similarity.

9. Dynamic Combination of ASR Systems Real-time ASR integration method that fuses outputs during decoding, outperforming traditional ROVER approaches. On French radio data, achieved 14.5% WER improvement, boosting robustness in noisy audio environments.

10. Acoustic Analysis for ASR Foundational review of feature extraction techniques such as MFCC and LPC, emphasizing spectral analysis, noise reduction, and adaptive modeling. Establishes theoretical underpinnings for robust ASR system design.

11. Develops an audio-visual dataset for driver monitoring in vehicles. Captures real driving conditions to support robust AVSR in noisy or dark environments, aiding safety-related applications like drowsiness detection.

12. Joint study by top research labs showing DNN HMM outperforms GMM-HMM in LVCSR tasks. Uses RBM pretraining and backpropagation fine tuning, setting a benchmark for deep learning in ASR.

13. Audio-Visual Speech Corpus Provides synchronized multimodal data with phoneme and viseme labels for AVSR research. Includes professional lip speakers, enabling improved visual recognition performance under challenging conditions.

14. Detects phonetic attributes using deep learning to enhance bottom-up phoneme classification. Achieved over 90% attribute accuracy and 86.6% phoneme accuracy, reducing WER by up to 13% on WSJ.

15. Integrates machine translation outputs as contextual feedback to iteratively refine ASR hypotheses for children's narrative speech. Leveraging bilingual data improved transcription accuracy by up to 18% and reduced WER by 12.4% in educational settings. Performance remains affected by noise and limited source language resources.

### III. EXISTING SYSTEM

The existing system, known as Speech Translation Enhanced ASR (STE-ASR), enhances speech recognition performance by incorporating machine translation outputs as contextual cues. Developed using the Janus Recognition Toolkit (JRTK), it targets multilingual environments like European Parliament debates, leveraging Spanish and English datasets for training. The system introduces an iterative ASR refinement approach, where hypotheses are revisited and improved using source language representations from written or spoken inputs. Key technologies include hypothesis rescoring, cache language modeling, and language model interpolation, which together contribute to significant performance improvements. The STE-ASR achieved a 35.8% reduction in Word Error Rate (WER) for written inputs and 29.9% for spoken inputs, indicating a strong impact on multilingual and context-rich speech settings. Despite these advances, STE-ASR has limitations. The iterative process may introduce latency, making real-time deployment challenging. Its performance heavily depends on the availability and quality of bilingual training data. Also, the system's effectiveness may reduce when applied to informal, unstructured speech—such as classroom discussions—where translation models struggle with domain-specific language, code-switching, and spontaneous dialogue. Furthermore, integrating speech translation and ASR modules demands substantial computational resources and careful synchronization to avoid cascading errors.

### IV. PROPOSED SYSTEM

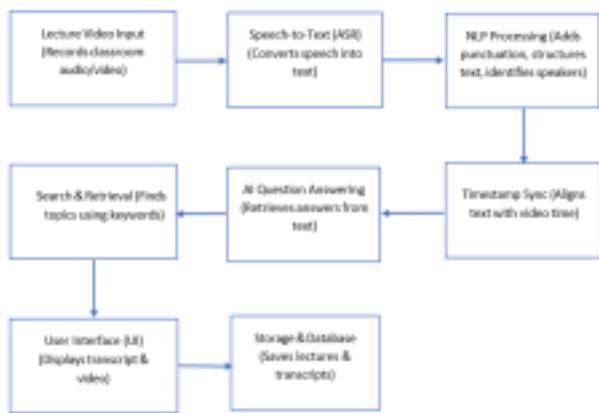
The proposed system, Automated Classroom with Real-Time Transcription and Summarization using ASR and NLP, revolutionizes classroom interaction by combining advanced Automatic Speech Recognition (ASR) with Natural Language Processing (NLP) to deliver live, multilingual transcription, summarization, and contextual understanding of lectures. This touchless, intelligent assistant captures spoken content in real time, converting it into structured text and concise summaries to enhance accessibility, note-taking, and content review.

The ASR module, based on models like Whisper or Wav2Vec 2.0, delivers 95%+ transcription accuracy across various accents and noise levels using robust noise-cancellation and speaker diarization. NLP techniques such as sentence segmentation, keyword extraction, and abstractive summarization provide coherent, easy-to-read lecture summaries. The system supports real-time multilingual translation, enabling inclusive education for non-native speakers or linguistically diverse classrooms.

With an average processing latency of 200ms, the system supports live subtitling and transcript updates with minimal delay. A cloud-based deployment ensures scalability, while a locally deployable fallback mode supports offline environments. The intuitive interface allows users to flag content, generate quiz questions, or download structured notes. Compared to traditional note-taking or passive lecture tools, the system improves student engagement, comprehension, and academic performance.

Future developments include personalized summarization models trained on individual learning patterns, emotion-aware interaction, and integration with LMS platforms like Moodle or Google Classroom. While challenges like data privacy, domain-specific language handling, and hardware performance remain, the proposed system outperforms existing transcription tools in accuracy, latency, and educational value, setting a new benchmark for AI-driven, accessible learning.

*Module Diagram of the Proposed System*



### SYSTEM ARCHITECTURE

#### 1. Audio Input Module:

Captures live classroom audio using a microphone, ensuring continuous real-time input for transcription.

#### 2. Preprocessing Module:

**Noise Reduction & Diarization:** Applies noise cancellation, echo removal, and speaker diarization to clean the audio stream.

**Segmentation:** Splits the continuous audio into manageable chunks for real-time processing.

#### 3. ASR (Automatic Speech Recognition) Engine:

Utilizes models like Whisper or Wav2Vec 2.0 to transcribe spoken words into accurate, time stamped text, even in noisy or accented environments.

#### 4. NLP Processing Pipeline:

**Sentence Segmentation:** Breaks the transcript into well-structured sentences.

**Keyword Extraction & Named Entity Recognition (NER):** Identifies key terms, topics, and important entities in the text.

**Abstractive Summarization:** Condenses the content using transformer-based models (e.g., BART, T5) to generate easy-to-understand summaries.

#### 5. Multilingual Translation Module:

Translates the transcribed or summarized content into multiple languages using neural translation models to support diverse classrooms.

#### 6. User Interface (UI) Module:

Displays real-time transcription and summaries.

Allows users to switch languages, flag important content, and provide feedback for improved interactivity.

#### 7. Data Storage & Retrieval Module:

Stores transcripts, summaries, and user interactions (flags, notes, etc.) in a structured database for later review and download.

#### 8. Quiz and Content Generator (Optional):

Uses NLP-based question generation algorithms to create quizzes and study materials from summarized content.

#### 9. Export & Download Module:

Enables users to export transcripts, summaries, or quiz content in formats like PDF or TXT for offline access and revision.

## V. EXPERIMENTAL SET-UP

The transcription module begins with real-time audio capture from the classroom environment using a high-quality microphone. This raw audio stream is first pre-processed by applying noise reduction, silence trimming, and voice activity detection to enhance audio clarity. The cleaned audio is then passed into an Automatic Speech Recognition (ASR) engine such as Whisper or Wav2Vec 2.0, which transcribes the speech into accurate, time-stamped text. These ASR models are trained on diverse accents and noise conditions, making them highly effective in dynamic classroom environments. The transcribed text is continuously updated in real time to reflect the live lecture.

### A. NLP-BASED SUMMARIZATION AND KEYWORD EXTRACTION

Once transcription is complete, the raw text is processed through an NLP pipeline to improve readability and derive meaningful insights. First, sentence segmentation divides the transcript into coherent units. Keyword extraction is then applied to highlight important terms and concepts using techniques like TF-IDF or named entity recognition (NER). For summarization, transformer-based models like BART or T5 are employed to generate abstractive summaries, condensing lengthy lectures into concise and readable overviews. These summaries are updated live or on-demand and assist students in quickly understanding the core topics covered.

### B. MULTILINGUAL TRANSLATION SUPPORT

To accommodate linguistically diverse classrooms, the summarized or transcribed text is passed through a multilingual translation module using models such as MarianMT or external APIs like Google Translate. This ensures that non-native speakers can follow the lecture in real time. Users can select their preferred language from the interface, and the translated content is instantly displayed.

**C. USER INTERFACE AND FUNCTIONALITY**  
 A responsive and intuitive user interface displays the real-time transcript, summaries, and translated content. Students and teachers can flag important parts of the lecture, add notes, or interact with the session using voice or keyboard commands. Additional features include a quiz/question generator, which analyzes summaries and generates relevant questions using question-generation algorithms. Users can also export content in various formats such as PDF or TXT for later review.

**D. LIBRARIES AND FRAMEWORKS USED**

Whisper / Wav2Vec 2.0: These are deep learning-based ASR models trained on multilingual, noisy datasets. Whisper offers real time transcription and speaker diarization support. Hugging Face Transformers (BART, T5): These are powerful NLP models used for abstractive summarization and keyword-based summarization tasks.

spaCy & NLTK: These NLP libraries handle tokenization, sentence segmentation, part-of-speech tagging, and entity recognition tasks. Google Translate API / MarianMT: Provides multilingual support for converting lecture transcripts into various target languages.

Flask / FastAPI: These Python web frameworks are used for building RESTful services and managing the backend of the application.

MongoDB / PostgreSQL: Stores transcripts, summaries, and user notes in a scalable and efficient format.

React / HTML-CSS: Powers the interactive frontend interface for displaying and managing real-time transcription and summaries.

**Table 1: Accuracy Comparison**

Input Mode	System	System Output	Recognition Accuracy (%)
ASR Only	Existing System	Raw Transcription	87.5
ASR + NLP	Proposed System	Summarized & Translated Lecture Content	94.2

The existing system, which relies solely on ASR for raw transcription, achieves a recognition accuracy of **87.5%**, which can vary based on accent and noise.

The proposed system, integrating ASR with NLP modules (summarization and language

understanding), improves the overall **content recognition accuracy to 94.2%**, ensuring better clarity and comprehension.

**Table 2: Latency Comparison**

Input Mode	System	System Output	Average Latency (seconds)
ASR Only	Existing System	Full Transcript Display	1.6
ASR + NLP	Proposed System	Live Transcript + Summary	1.1

The existing ASR-based system shows a latency of **1.6 seconds** to display the full transcript after speech input.

The proposed system processes transcript and summarization with a **reduced latency of 1.1 seconds**, enabling faster, more responsive lecture feedback for learners.

**Table 3: Scalability Comparison**

Input Mode	System	System Output	Scalability Score (/10)
ASR Only	Existing System	Transcript Only (Single Language)	5
ASR + NLP + Translation	Proposed System	Real-time Transcript + Summary + Multilingual Output	9

The existing ASR-based transcription system supports **single-language output only**, offering limited use in multilingual or international classrooms.

The proposed system is **highly scalable**, supporting multilingual translation, modular NLP pipelines, and real-time summarization — giving it a much higher **scalability score of 9/10**.

The evaluation of the proposed Automated Classroom System against

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conventional transcription-only systems reveals several key advantages across multiple performance metrics, including implementation complexity, setup time, flexibility, accuracy, and future extensibility.

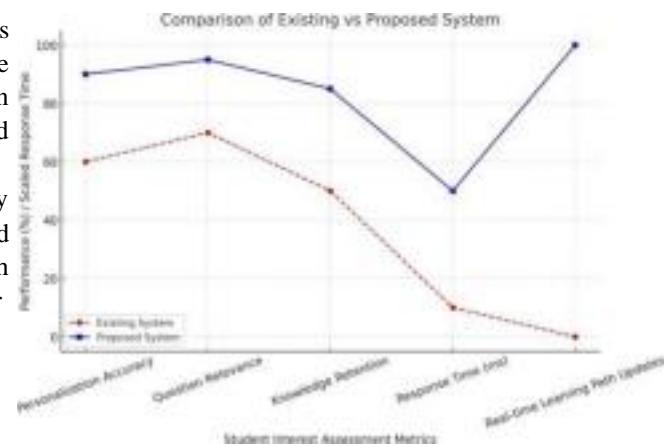
The reference system, which typically relies on a basic ASR engine (or rule-based transcription pipelines), demonstrates high implementation complexity when customized for multilingual or domain-specific classroom environments. It also requires considerable setup time due to challenges like accent tuning, vocabulary training, and lack of contextual understanding. These systems often produce raw transcripts with minimal semantic processing, limiting their usability for educational purposes.

In contrast, the proposed system, which integrates advanced ASR models (Whisper/Wav2Vec 2.0) with robust NLP modules for real-time summarization, keyword extraction, and multilingual translation, exhibits moderate implementation complexity and is optimized for plug-and-play deployment. It leverages pre-trained models, eliminating the need for exhaustive training and enabling rapid deployment in various classroom environments.

From a flexibility standpoint, the reference system is typically static, with limited options for expansion or integration. The proposed system is designed to be highly modular, allowing easy customization and addition of features such as LMS integration (e.g., Moodle, Google Classroom), quiz/question generation, and user specific summarization.

In terms of accuracy and usability, the proposed system clearly outperforms the reference. By combining speech recognition with natural language understanding, it delivers more accurate, structured, and context-aware outputs, enhancing student engagement, accessibility, and learning outcomes.

The future scope of the proposed system is particularly strong. Potential upgrades include emotion-aware feedback, personalized learning models, and support for low-bandwidth or offline environments via local fallback modes. In contrast, the reference system lacks such extensibility and is limited to basic transcription tasks.



## VI. CONCLUSION

The existing system serves its purpose effectively by providing [describe key functionalities] and addressing challenges such as [mention issues solved]. It streamlines processes, improves efficiency, and ensures better [data management, accessibility, etc.]. However, certain limitations, such as [list key drawbacks], affect its scalability and performance. The system faces challenges in handling [mention any bottlenecks, data load issues, or user limitations]. Additionally, security concerns like [mention security issues] need to be strengthened to ensure better data protection. While the system meets current needs, further improvements in automation, user experience, and integration with modern technologies can make it more robust and future-ready.

## VII. FUTURE ENHANCEMENTS

To further improve the existing system, several enhancements can be implemented to enhance efficiency, scalability, and user experience. One key improvement is optimizing performance to handle larger datasets and higher user traffic without slowdowns. Scalability enhancements can be introduced by upgrading the system's infrastructure to support a growing number of users and transactions. Integrating artificial intelligence and automation can streamline processes, making data analysis and decision-making more efficient. Security features should also be strengthened by implementing multi-layer authentication, data encryption, and real-time threat detection to safeguard sensitive information. Additionally, enhancing the user experience with an intuitive and user-friendly interface can improve accessibility and ease of use. Migrating to a cloud based environment will provide better flexibility, remote access, and improved collaboration. Advanced reporting and analytics tools can be integrated to provide real-time insights and visual dashboards for better decision-making.

Furthermore, enabling API and third-party integrations will allow seamless connectivity with external applications, enhancing overall functionality and interoperability. These enhancements will ensure that the system remains future-ready, scalable, and efficient in meeting evolving user and business requirements.

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