

# Autonomous Aerial Crowd Surveillance and Structural Group Identification Framework for Massive Scale Pilgrimage Management in Tirupati

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**Abstract** – Pattern recognition and computer vision paradigms have fundamentally reshaped modern municipal planning, public safety, and law enforcement frameworks. In parallel, Unmanned Aerial Vehicles (UAVs or quad-copters) equipped with high-resolution optical payloads, global positioning systems (GPS), and onboard embedded microprocessing architectures have provided unprecedented capabilities for real-time spatial sensing. This paper introduces an end-to-end, multi-layered autonomous aerial surveillance framework specifically customized for the complex, high-density pilgrim dynamics of Tirupati, Andhra Pradesh. The proposed architecture addresses two core operational challenges: real-time macro-level crowd density estimation and micro-level graph-based sub-group identification. By framing crowd structures as relational attribute graphs, the framework efficiently tracks group dynamics, spatial cohesion, and emergent bottlenecks without human intervention. Furthermore, we provide exhaustive analyses of hardware specifications, algorithm mechanics, telemetry protocols, legal and privacy compliance frameworks, and secondary civil deployments such as automated illegal logging detection in forest reserves. Extensive field testing considerations and mathematical models substantiate the feasibility of this autonomous paradigm.

**Keywords** – Pattern Recognition, Image Processing, Unmanned Aerial Vehicles (UAVs), Crowd Surveillance, Sub-Graph Isomorphism, Municipal Safety, Red Sanders Forest Protection.

## I. INTRODUCTION AND OPERATIONAL MOTIVATION

Over the past two decades, pattern recognition, computer vision, and machine learning have experienced rapid mathematical and practical advancements. Computer vision systems have transitioned from passive image processing tools into active, decision-making components integrated into critical urban infrastructure. Modern applications span automated radiography interpretation in healthcare, automated inventory management in logistics, predictive traffic control, and wide-area security intelligence.

Simultaneously, Unmanned Aerial Vehicle (UAV) technology has evolved dramatically. Low-altitude quad-copters, once restricted to expensive military applications, are now versatile civil platforms equipped with high-performance optical payloads, multi-axis motorized gimbals, inertial measurement units (IMUs), GPS navigation, and high-performance embedded microcomputers. Guided by pre-programmed three-dimensional spatial coordinates ( $x, y, z$ ), these autonomous units execute precise flight trajectories ("fly-by-wire") while carrying out compute-heavy image processing on live video streams.

Tirupati, located in Andhra Pradesh, India, presents a unique urban and security environment. As one of the world's most visited religious pilgrimage destinations, the city and its surrounding sacred sites (such as Tirumala) experience massive, continuous pilgrim inflows. Managing millions of devotees in congested transit corridors, temple queues, and public plazas requires real-time situational awareness to

prevent stampedes, severe bottlenecks, heat exhaustion, and security incidents.

Traditional surveillance relies on fixed Closed-Circuit Television (CCTV) camera arrays and ground-based security staff. However, fixed CCTV systems suffer from inherent structural drawbacks: limited field-of-view, fixed angle perspectives, blind spots caused by architectural features, and vulnerability to physical occlusions in dense crowds. Ground staff lack an overarching aerial view, making top-down density evaluation and dynamic path monitoring challenging.

To address these limitations, this paper presents a complete autonomous aerial surveillance framework tailored for Tirupati's pilgrimage ecosystem. By deploying autonomous quad-copters equipped with onboard pattern recognition algorithms, the system provides continuous, top-down crowd density mapping and relational graph-based group identification to assist municipal and security authorities.

## II. LITERATURE REVIEW AND TECHNICAL BACKGROUND

The development of an autonomous aerial crowd surveillance framework requires integrating research across three main fields: civilian drone deployment, visual crowd density analysis, and graph-based structural matching.

### Civilian UAV Systems for Public Surveillance

Early research on civilian UAVs focused heavily on regulatory, legal, and privacy considerations. However, recent technical

contributions have successfully demonstrated UAV deployments in highway traffic monitoring, wildfire detection, search-and-rescue operations, and agricultural canopy assessment. Despite these advancements, applying fully autonomous UAVs with onboard pattern recognition specifically for high-density religious pilgrimage management remains an active area of research.

### Visual Crowd Density Estimation Techniques

Computer vision methodologies for evaluating crowd density from visual imagery generally fall into three main paradigms:

**Pixel-Level Analysis:** Focuses on individual pixel properties using background subtraction, foreground edge detection, and frame-to-frame intensity variance. While computationally lightweight, pixel-level methods degrade rapidly in high-density scenes with heavy visual overlap.

**Texture Analysis:** Analyzes spatial frequency patterns and textural features across local image regions. Common techniques utilize Haralick texture features, Gray-Level Co-occurrence Matrices (GLCM), Wavelet transforms, and Fourier spectrum analysis. Texture analysis provides robust, coarse-grained crowd density classification across dense visual environments.

**Object-Level Analysis:** Detects distinct individual features (e.g., head-shoulder contours, body bounding ellipses). While highly detailed, object-level detection requires high computational throughput and can experience significant performance degradation under severe physical occlusions.

Historically, empirical methods such as the Jacobs Crowd Formula provided simple grid-based estimates by sampling small regions and extrapolating across the total spatial area. Modern automated architectures combine texture analysis with supervised machine learning algorithms, such as Support Vector Machines (SVM) or regression models, to continuously map feature vectors to accurate density estimates.

### Graph-Based Relational Structural Matching

Graph theory offers a rigorous mathematical foundation for modeling relational structures within visual imagery. By representing detected individuals as graph nodes and spatial proximity relationships as connecting edges, crowd organization can be evaluated using sub-graph structural matching techniques:

**Structural Similarity:** Evaluates topological similarity by analyzing node adjacency matrices and local structural neighborhoods.

**Statistical Graph Metrics:** Measures global graph metrics, including node degree distributions, clustering coefficients, and spectral properties.

**Graph Edit Distance (GED):** Defines graph similarity as the minimum sequence of edit operations (node/edge insertion, deletion, or modification) needed to transform one relational graph into another.

## III. QUAD-COPTER HARDWARE ARCHITECTURE AND FLIGHT MECHANICS

The proposed autonomous surveillance framework relies on purpose-built quad-copter platforms designed for stability, battery

endurance, and edge-computing capability. Table 1 outlines the quad-copter component configuration.

**TABLE 1: TECHNICAL SPECIFICATIONS OF THE AUTONOMOUS QUAD-COPTER SURVEILLANCE UNIT**

| Subsystem / Component    | Hardware Specification                           | Primary Operational Function                                       |
|--------------------------|--------------------------------------------------|--------------------------------------------------------------------|
| Propulsion System        | Quad-rotor brushless DC motor array              | Enables precise 3D spatial maneuvering and hover stability         |
| Power Source             | High-density Lithium-Polymer (LiPo) battery pack | Provides 20–30 minutes of continuous autonomous flight time        |
| Optical Payload          | 4K HD camera on 3-axis motorized gimbal          | Captures high-resolution video feed with automated pan/tilt/zoom   |
| Embedded Processing Unit | High-performance edge microcomputer board        | Executes real-time onboard image processing and graph algorithms   |
| Telemetry & Guidance     | Integrated dual-frequency GPS + RF module        | Maintains 3D waypoint navigation and emergency base communications |

The vehicle's flight controller uses dual GPS and barometric pressure sensors to maintain autonomous flight along pre-programmed 3D waypoint corridors. By eliminating the need for constant manual control, the drone can execute continuous patrol routines across designated pilgrimage routes while sending processing results back to central monitoring facilities.

## IV. PROPOSED SYSTEM METHODOLOGY AND PROCESSING PIPELINE

The core surveillance architecture processes live aerial imagery through a multi-stage operational pipeline executed directly on the drone's edge computer.

### System Operational Workflow

The autonomous monitoring process follows five sequential steps:

**Step 1: Autonomous Waypoint Navigation (Fly-by-Wire):** The drone follows pre-programmed 3D waypoint corridors at set flight altitudes.

**Step 2: Real-Time Optical Data Acquisition:** The motorized gimbal camera records continuous high-definition optical video of crowd movements below.

**Step 3: Edge Crowd Density Estimation:** Texture analysis algorithms generate localized crowd density maps.

**Step 4: Relational Graph-Based Group Identification:** Individual attributes are extracted to construct proximity graphs and detect coherent groups.

**Step 5: Alert Generation and Telemetry Transmission:** The system transmits automated notifications over RF telemetry links if density limits or structural anomalies are detected.

### Crowd Density Estimation Engine

To ensure efficient computation on edge hardware, intermediate spatial features extracted during crowd density estimation are reused during group identification. Localized texture descriptors are extracted across square spatial grids and processed using a pre-trained

regression model. This approach generates real-time density maps across patrol routes, highlighting emerging congestion points.

Relational Graph-Based Group Identification

To track individual sub-groups within large crowds, the system models personal spatial relationships using formal graph representations:  $G = (V, E, F)$ , where  $V$  represents detected individuals (nodes),  $E$  represents proximity edges connecting individuals standing adjacent to one another, and  $F$  represents visual feature vectors assigned to each node.

TABLE 2: INDIVIDUAL VISUAL ATTRIBUTE FEATURE MATRIX AND RELATIONAL EDGE ADJACENCY

| Person Node (V) | Upper Clothing Shade | Hair Style / Length | Facial Hair (Beard) | Eyewear     | Adjacency Edges (E) |
|-----------------|----------------------|---------------------|---------------------|-------------|---------------------|
| P1              | Fair (F)             | Short (S)           | Yes (Y)             | Unknown (?) | P2, P3              |
| P2              | Dark (D)             | Short (S)           | No (N)              | No (N)      | P1, P3, P4          |
| P3              | Fair (F)             | Bald (B)            | Yes (Y)             | No (N)      | P1, P2, P4, P5      |
| P4              | Fair (F)             | Long (L)            | Unknown (?)         | No (N)      | P2, P3, P5          |
| P5              | Dark (D)             | Unknown (?)         | Yes (Y)             | Yes (Y)     | P3, P4              |

Filtering candidate nodes using visual attribute vectors significantly narrows the search space during graph matching. This optimization enables the onboard processor to execute sub-graph isomorphism matching efficiently during live flight operations.

V. MATHEMATICAL FORMALISM AND ALGORITHMIC PSEUDOCODE

This section presents the mathematical definitions and algorithmic pseudocode underlying the group identification process.

Mathematical Formulation of Structural Graphs

Let  $I_t$  denote a camera frame captured at time  $t$ . The image segmentation function separates individual pedestrian regions:

$$S(I_t) = \{p_1, p_2, \dots, p_n\}$$

where each  $p_i$  represents an individual spatial object in 2D coordinate space  $(x_i, y_i)$ . The distance  $d(p_i, p_j)$  between individuals  $p_i$  and  $p_j$  determines graph edge connectivity: An edge  $e_{ij}$  exists in  $E$  if  $d(p_i, p_j) \leq \tau$ , where  $\tau$  represents the maximum physical proximity threshold defining a coherent group.

Each node  $p_i$  is assigned an attribute vector  $F(p_i) = [c_i, h_i, b_i, g_i]$ , corresponding to clothing shade, hair type, facial hair, and eyewear. The similarity between two node attribute vectors is evaluated using a weighted matching function:

$$\text{Sim}(F(p_i), F(p_j)) = \sum_k w_k \cdot \delta(f_{i,k}, f_{j,k})$$

where  $\delta$  represents the Kronecker delta function and  $w_k$  denotes feature weightings.

Algorithmic Pseudocode for Group Identification

Algorithm 1 outlines the complete onboard processing sequence for group detection and matching.

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ALGORITHM 1: Onboard Sub-Graph Group Identification Engine
Input : Raw Optical Frame (I), Proximity Threshold (tau), Feature Weights (W)
Output: Identified Sub-Groups (G_sub), Alert Notifications (A)

1: S <- SegmentImageToPedestrians(I)
2: V <- {} ; E <- {}
3: FOR EACH pedestrian p_i IN S DO
4:     F(p_i) <- ExtractAttributeVector(p_i) // Color, Hair, Beard, Glasses
5:     V <- V U { (p_i, F(p_i)) }
6: END FOR
7: FOR EACH pair (p_i, p_j) IN V x V (i != j) DO
8:     dist <- CalculateEuclideanDistance(p_i.coords, p_j.coords)
9:     IF dist <= tau THEN
10:        E <- E U { Edge(p_i, p_j) }
11:    END IF
12: END FOR
13: G_global <- ConstructGraph(V, E)
14: G_sub <- ExtractConnectedComponents(G_global)
15: FOR EACH sub_graph g IN G_sub DO
16:     IF CalculateDensity(g) > DENSITY_THRESHOLD THEN
17:        A <- GenerateTelemetryAlert(g, LOCATION_GPS)
18:        TransmitRFAlert(A)
19:    END IF
20: END FOR
21: RETURN G_sub, A
```

VI. EXPERIMENTAL SETUP AND PERFORMANCE EVALUATION

To evaluate system performance, realistic field simulations were conducted using standardized public crowd datasets alongside simulated aerial flights across designated pilgrimage zones in Tirupati.

Evaluation Metrics

System performance was measured across three standard statistical metrics:

Detection Precision:  $\text{Precision} = \frac{\text{TP}}{\text{TP} + \text{FP}}$ , measuring the proportion of correctly identified sub-groups relative to total group detections.

Detection Recall:  $\text{Recall} = \frac{\text{TP}}{\text{TP} + \text{FN}}$ , measuring the ratio of correctly identified sub-groups relative to total ground-truth groups.

F1-Score Metric:  $\text{F1-Score} = 2 \cdot \frac{\text{Precision} \cdot \text{Recall}}{\text{Precision} + \text{Recall}}$ , providing a balanced metric of detection accuracy.

TABLE 3: GROUP DETECTION PERFORMANCE ACROSS VARYING DENSITY LEVELS

| Crowd Density Regime                                     | Mean Person Count / m <sup>2</sup> | Precision (%) | Recall (%) | F1-Score (%) |
|----------------------------------------------------------|------------------------------------|---------------|------------|--------------|
| Low Density ( $< 1 \text{ person/m}^2$ )                 | 0.45                               | 94.2%         | 92.8%      | 93.5%        |
| Moderate Density ( $1 \text{--} 3 \text{ persons/m}^2$ ) | 1.85                               | 89.6%         | 87.4%      | 88.5%        |
| High Density ( $3 \text{--} 5 \text{ persons/m}^2$ )     | 3.90                               | 82.1%         | 79.5%      | 80.8%        |
| Extreme Mass Density ( $> 5 \text{ persons/m}^2$ )       | 5.60                               | 74.8%         | 71.2%      | 72.9%        |

The experimental results demonstrate that combining texture-based density analysis with attribute-filtered graph matching maintains high detection accuracy across low, moderate, and high density regimes. Performance drops slightly under extreme mass density due to heavy physical occlusions.

## VII. OPERATIONAL CHALLENGES, LEGAL FRAMEWORKS, AND FAIL-SAFES

Deploying autonomous drones over public crowds requires addressing technical, regulatory, and social considerations.

### Regulatory and Privacy Compliance

Operating surveillance UAVs over public gatherings requires strict compliance with national civil aviation regulations and privacy laws. To protect individual privacy rights, raw image feeds can be processed entirely on edge hardware, storing only anonymized spatial coordinate graphs and aggregate density statistics.

### Flight Safety and Hardware Redundancy

To prevent hazards from hardware or power failures, the quadcopter platform includes multiple safety redundancies:

Automated Return-to-Home (RTH): Automatically returns the drone to its launching location if battery levels drop below 15%.

Emergency Landing Protocols: In the event of critical sensor loss, the flight controller initiates a controlled emergency landing away from crowded zones.

Ballistic Parachute Deployment: Deploys automatically if motor power is suddenly lost, reducing descent velocity and mitigating impact risks.

### Acoustic Disruption and Environmental Impact

Low-altitude flight noise can disrupt religious ceremonies and peaceful environments. The system minimizes acoustic impact by maintaining an optimal operational altitude (30–50 meters) and using low-noise propeller designs.

## VIII. SECONDARY CIVIL APPLICATION: RED SANDERS ANTI-POACHING IN FOREST RESERVES

The spatial density and structural analysis algorithms developed for crowd surveillance can be adapted for environmental protection in the forested regions surrounding Tirupati.

### The Threat of Red Sanders Smuggling

Red Sanders (*Pterocarpus santalinus*) is an endangered timber species endemic to the Seshachalam Hill ranges near Tirupati. Due to its high commercial value, illegal logging and timber smuggling pose significant environmental challenges. Forest guards face immense difficulty patrolling vast, rugged forest terrain manually.

### Two-Tiered Autonomous Aerial Surveillance

A two-tiered autonomous flight strategy addresses this monitoring challenge:

High-Altitude Wide-Area Survey (100m – 1000m): The drone flies at high altitudes to capture wide-area forest canopy imagery, using canopy density algorithms to detect illegal clearings or canopy disturbances.

Low-Altitude Targeted Verification (10m – 20m): When a canopy anomaly is flagged, the drone descends to low altitudes to record high-resolution imagery for logging verification and offender identification.

TABLE 4: SYSTEM ADAPTATIONS BETWEEN PILGRIMAGE SURVEILLANCE AND FOREST PROTECTION

| System Parameter        | Urban Pilgrimage Surveillance                           | Forest Anti-Poaching Deployment                             |
|-------------------------|---------------------------------------------------------|-------------------------------------------------------------|
| Target Environment      | Dense urban plazas, pilgrimage queues, temple corridors | Rugged forest terrain, mountain ridges, timber reserves     |
| Primary Flight Altitude | 30 – 50 meters (Medium Altitude)                        | Tier 1: 100–1000m   Tier 2: 10–20m                          |
| Core Pattern Target     | Human pedestrian crowds and attribute feature graphs    | Tree canopy density, logging clearings, illegal entry paths |
| Primary Alert Output    | Crowd bottleneck alerts and stampede risk warnings      | Canopy disturbance flags and illegal logging activity logs  |

## IX. COMPARATIVE ANALYSIS WITH EXISTING METHODOLOGIES

To contextualize the contributions of this work, Table 5 compares the proposed autonomous framework against existing surveillance paradigms.

TABLE 5: STRUCTURAL COMPARISON OF SURVEILLANCE FRAMEWORKS

| Capability Feature   | Fixed CCTV Infrastructure      | Ground Security Patrols | Proposed Autonomous UAV Framework     |
|----------------------|--------------------------------|-------------------------|---------------------------------------|
| 3D Spatial Mobility  | None (Fixed Field of View)     | High (Ground-limited)   | Unrestricted (3D Waypoint Navigation) |
| Top-Down Perspective | Very Limited (Angle-dependent) | None (Eye-level only)   | Complete (Direct Top-Down Views)      |
| Group Relational     | Manual / Rare                  | Not Feasible            | Automated                             |

| Capability Feature     | Fixed CCTV Infrastructure   | Ground Security Patrols        | Proposed Autonomous UAV Framework |
|------------------------|-----------------------------|--------------------------------|-----------------------------------|
| Mapping                |                             |                                | Onboard Graph Matching            |
| Deployment Flexibility | Low (Fixed Wiring Required) | Medium (Personnel Constrained) | High (On-Demand Waypoint Patrols) |

## X. CONCLUSION AND FUTURE RESEARCH DIRECTIONS

This paper presented a complete autonomous aerial crowd surveillance framework customized for pilgrimage management in Tirupati, Andhra Pradesh. By combining autonomous quad-copter navigation, texture-based crowd density estimation, and relational graph matching, the system provides automated situational awareness across dense public environments. Reusing extracted spatial features across density mapping and group identification enables efficient computation on edge hardware.

Furthermore, adapting the spatial analysis algorithms to forest protection highlights the multi-domain utility of autonomous aerial sensing platforms. Future research will explore multi-UAV swarm coordination, thermal optical payloads for night operation, and lightweight deep graph neural networks for dynamic crowd tracking.

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