Abstract: Image fusion is the process of merging or combining relevant information of two or more images into a single image. The resultant image retaining the important features improves the signal to noise ratio from each of the original images. Image fusion has attracted a lot of interest in recent years. As a result, different fusion methods have been proposed mainly in the fields of remote sensing and computer vision (Eg: Night vision). In this paper, we study a fusion technique called Cholesky decomposition technique which is a linear pixel-level fusion method employed that is suitable for remotely sensed data. Technique employs these modules: Covariance estimation, Cholesky decomposition and Transformation. We are writing the code in MATLAB software. The color properties of the final fused color can be selected by the user in a way of controlling the resulting correlation between colour components. This technique is used in many real-time applications include Space imaging in airborne vehicles, in medical applications, Standard night vision applications, Defence applications, Surveillance applications etc.

I. INTRODUCTION

The term fusion means in general an approach to extraction of information acquired in several domains. The goal of image fusion (IF) is to integrate complementary multisensor, multitemporal and/or multiview information into one new image containing information the quality of which cannot be achieved otherwise. The term quality, its meaning and measurement depend on the particular application.

Fusion types:

Image fusion has been used in many application areas. In remote sensing and in astronomy, multisensory fusion is used to achieve high spatial and spectral resolutions by combining images from two sensors, one of which has high spatial resolution and the other one high spectral resolution. A large number of different image fusion methods have been proposed mainly due to the different available data types and various applications. Numerous fusion applications have appeared in medical imaging like simultaneous evaluation of CT, MRI, and/or PET images. Plenty of applications which use multisensor fusion of visible and infrared images have appeared in military, security, and surveillance areas. In the case of multiview fusion, a set of images of the same scene taken by the same sensor but from different viewpoints is fused to obtain an image with higher resolution than the sensor normally provides or to recover the 3D representation of the scene. The multi temporal approach recognizes two different aims. Images of the same scene are acquired at different times either to find and evaluate changes in the scene or to obtain a less degraded image of the scene. The former aim is common in medical imaging, especially in change detection of organs and tumors, and in remote sensing for monitoring land or forest exploitation. The acquisition period is usually months or years. The latter aim requires the different measurements to be much closer to each other, typically in the scale of seconds, and possibly under different conditions.

Categories of fusion:

Image fusion methods are mainly categorized into pixel (low), feature (mid), or Symbol (high) level.

1) Pixel level image fusion represents fusion at the lowest level, where a number of raw input image signals are combined to produce a single fused image signal.

2) Feature level image fusion, fuses feature and object labels and property descriptor information that have already been extracted from individual input images.

3) Symbol level image fusion represents fusion of probabilistic decision information obtained by local decision makers operating on the results of feature level processing on image data produced from individual sensors.
Pixel-level techniques that work in the spatial domain have gained significant interest mainly due to their simplicity and linearity. Multi resolution analysis is another popular approach for pixel level image fusion, using filters with increasing spatial level in order to produce a pyramid sequence of images at different resolutions. In most of these approaches, at each position of the transformed image, the value in the pyramid that corresponds to the highest saliency is used. Finally, an inverse transformation of the composite image is employed in order to derive the fused image.

Real-time implementation of image fusion systems is very demanding, since it employs algorithms with a relatively high runtime complexity.

**Image fusion methods**

High pass filtering technique, IHS transform based image fusion, PCA based image fusion, Wavelet transform image fusion, pair-wise spatial frequency matching, Cholesky decomposition technique.

In this paper, we are going through the detailed study on Cholesky decomposition technique. This technique not only provides effective solutions to the image fusion problem but also ensures faster implementations. This solution is therefore successfully used in a plethora of computer vision applications.

**II. IMAGE FUSION METHOD BACKGROUND**

In this section, the necessary background for a vector representation of multidimensional remotely sensed data is provided. The statistical properties of a multispectral data set with \(M \times N\) pixels per channel and \(K\) different channels can be explored if each pixel is described by a vector whose components are the individual spectral responses to each multispectral channel

\[
X = [X_1, X_2, \ldots, X_K]^{T} \quad \text{(1)}
\]

with a mean vector given by

\[
\overline{X} = \frac{1}{(M \times N)} \sum_{i=1}^{M \times N} X_i
\]

While the mean vector is used to define the average or expected position of the pixels in the vector space, the covariance matrix describes their scatter

\[
C_x = \frac{1}{M \times N} \sum_{i=1}^{M \times N} X_iX_i^{T} - \overline{X}\overline{X}^{T} \quad \text{(2)}
\]

The covariance matrix can be used to quantify the correlation between the multispectral bands. In the case of a high degree of correlation, the corresponding off-diagonal elements in the covariance matrix will be large. The correlation between the different multispectral components can also be described by means of the correlation coefficient. The correlation coefficient \(r\) is related to the corresponding covariance matrix element, since it is the covariance matrix element divided by the standard deviation of the corresponding multispectral component \((\sigma_{ij} = \sigma_i \sigma_j)\). The correlation coefficient matrix \(R\) has as elements the correlation coefficient between the \(i\)th and \(j\)th multispectral components. Accordingly, all the diagonal elements will be one, and the matrix is symmetric.

Several different linear transforms can be found, based on the statistical properties of vector representation. An important case is the Karhunen–Loeve transform, also known as principal component analysis (PCA). For this transformation, the matrix \(C_x\) is real and symmetric, thereby finding that a set of orthonormal eigenvalues is always possible. If the three principal components are used to establish a red–green–blue (RGB) image (the first component as red, the second as green, and the third as blue), the result is not optimal for the human visual system. The first principal component (red) will exhibit a high degree of contrast, the second (green) will display only limited available brightness value, and the third one (blue) will demonstrate an even smaller range. In addition, the three components displayed as \(R\), \(G\), and \(B\) are totally uncorrelated, and this is an assumption that does not hold for natural images. Therefore, a color image having as RGB channels the first three principal components resulted by the PCA transformation of the source multispectral channels possesses, most of the times, unnatural correlation properties as opposed to natural color images.

**III. PROPOSED METHOD**

The information flow diagram of Cholesky decomposition technique based image fusion algorithm is shown in Fig. 3. A different approach to an RGB image forming from multispectral data is not to totally de-correlate the data, but to control the correlation between the final color components of the fused image. The control of the correlation among the final color components is carried out using the covariance matrix. The proposed transformation distributes the energy of the source multispectral channels, so that the correlation between the RGB components of the fused image is similar to that of natural color images. In this way no additional transformation is needed and direct representation to any RGB display can be applied. This can be done using a linear transformation of the form

\[
y = A^T x \quad \text{(5)}
\]

where \(x\) and \(y\) are the population vectors of the source and the final images correspondingly. Then the relation between the covariance matrices is

\[
C_y = A^T C_x A \quad \text{(6)}
\]
Where \( C_x \) is the covariance of the vector population \( x \) and \( C_y \) is the covariance of the arising vector population after the linear transformation. The required values of the elements in the resulting covariance matrix \( C_y \) is based on the study of natural color images. The selection of a covariance matrix based on the statistical properties of natural color images guarantees that the resulting fused color image will be perceptually meaningful. The proposed transformation is based on the selection of the two matrices \( C_x \) and \( C_y \), where \( C_x \) is the covariance of the original multispectral image set and \( C_y \) is the covariance matrix for the resulting fused image. It must be mentioned that \( C_x \) and \( C_y \) will be of the same dimension. The desired covariance matrix with dimension 3x3 derived from the study of natural color images will be used in the upper left part of \( C_y \). The other elements will be zero except those of the main diagonal that will be equal to 1. If the matrices \( C_x \) and \( C_y \) are known, the transformation matrix \( A \) can be evaluated using the Cholesky factorization method. Accordingly, a positive definite matrix \( S \) can be decomposed using an upper triangular matrix \( Q \), that is

\[
S = Q^T Q \quad \text{(7)}
\]

Thus the matrices \( C_x \), \( C_y \) using the above factorization can be written as

\[
C_x = Q_x^T Q_x
\]
\[
C_y = Q_y^T Q_y \quad \text{............................. (8)}
\]

and (6) becomes

\[
Q_y^T Q_y = A^T Q_x^T Q_x A = (Q_x A)^T Q_x A. \quad \text{(9)}
\]

thus

\[
Q_y = Q_x A \quad \text{(10)}
\]

and the transformation matrix is

\[
A = Q_x^{-1} Q_y \quad \text{........... (11)}
\]

The final form of the transformation matrix \( A \) implies that the proposed transformation depends on the statistical properties of the original multispectral data set. In addition, in the design of the transformation the statistical properties of natural color images are taken into account. The resulting population vector \( y \) is of the same order as the original population vector \( x \) but only the first three components of \( y \) can be used for color representation.

IV. RESULT

The Cholesky decomposition algorithm is verified in the MATLAB software. Images from different sensors are taken and fusion algorithm is applied. The resultant image is obtained which is more informative than the input images. Two examples are shown below

Fig 3: IKONOS data set. (a) Natural color composite of the first three bands, (b) the corresponding NIR channel, and (c) the fusion result.

Fig 4: Night vision data set. (a) Natural color scene, (b) the corresponding infrared image, and (c) the fusion result

V. CONCLUSION

The Colour fusion method is configurable since it allows the user to control the correlation properties of the final fused color image. The hardware realization which is based on FPGA technology provides a fast, compact, and low-power solution for image fusion. The developed algorithm can be used in various applications. Future work in this field is planned for extension to other types of image modalities and to objectively evaluate image fusion methods in real time.

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