

# A New Proposed Interconnection Topology: C2Mesh

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**Abstract:** Center-Connected mesh is a recent and a quite advanced interconnection topology. The performance of the c2 mesh technology is improved and has an edge over the simple 2D mesh and torus interconnection topologies. This paper focuses on the features of the center connected mesh topology. It also provides a detailed analysis of its architectural potential in terms of routing algorithms. The  $n \times n$  c2 mesh has different topological properties which have been given primary importance here.

**Index words:** Mesh, Torus, Interconnection networks, routing.

## I. INTRODUCTION

The various network elements can be connected in different topologies like star, ring, mesh, tree topology etc. Among all the technologies the mesh topology is the most simple and efficient network topology. The network performance decreases drastically as the size of the mesh increases and also due to large network diameter and little bisection width [6]. In Torus network the diameter of the network is reduced but there is an increase in the bisection width and structural complexity. In order to overcome the above mentioned drawbacks some improved network topologies, like Dmesh [5], DTorus [5], Xmesh[6] and SDTorus [6] have been proposed by adding some extra links [1],[3]. All these network topologies are usually very complex to design and are quite expensive.

One of the important properties that all the network topologies should satisfy is the scalability property which states that the number of nodes required immediately must be supported by the network and also there should be scope for improvement without causing any overhead. In order to enhance the scalability property and make the network complex the Center-connected Mesh (C2Mesh) network was proposed. The C2Mesh network has good topological properties compare to previous proposed networks.

This paper is organized into different sections- Section 2 discusses related work, Section 3 describes the proposed network topology and its topological properties. Section 4 explains the routing algorithm for  $n \times n$  C2Mesh. Finally, Section 5 concludes the work.

## II. DISCRIPITION

The layout pattern of the interconnections between the computers in a network is called as the network topology or network architecture. Devices on the network are referred to as nodes. The most common nodes are computers and peripheral devices. The mesh network is very simple and hence it is the most suitable network topology for small scale interconnections. In a mesh network each node is connected to every other node of the network. The figure1 shows a simple mesh network.

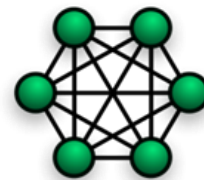


Figure1: A simple Mesh

The increase in the size of the network results in the increase of the network diameter and reduction in the bisection width. As a result the performance and the efficiency of communication between the nodes degenerate rapidly [6]. The DMesh and DTorus networks were introduced in order to promote the performance and scalability of the both Mesh and Torus network [5]. By adding diagonal links to an ordinary mesh network a DMesh network can be constructed easily shown in figure 2.. In a DMesh network, each inner node has a degree of eight, and each peripheral node has a degree of three or five.

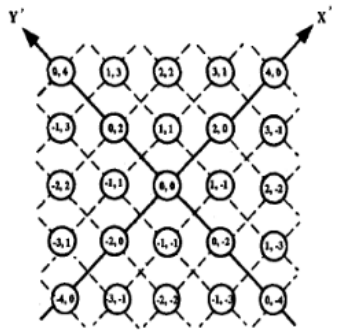


Figure 2: An N = 5 x 5 diagonal mesh network in X'-Y' coordinates

The DTorus topology reduces the network diameter [5]. For the purpose of network on chip a special Mesh-like topology known as XMesh, was introduced and its routing algorithm is called XM [6]. By adding some diagonal edges on the Mesh topology, the average distances of the Xmesh network is reduced. The figure 3 shows the network diagram of XMesh. Given the same network size, XMesh has the same edge number with Torus topology [6]. The very regular and symmetrical interconnection network is The SD-Torus network [6]. Adding two extra diagonals to a 2D-Torus network the results in a SD-Torus network. Extra diagonals links from northwest to southeast direction are connected. Therefore each node increases its node degree with two extra edges. The DMesh, DTorus, the XMesh and SD-Torus, are still complicated and cost effective due to network design and implementation point of view and especially for its routing algorithm, because high node degree networks also leads to high cost.

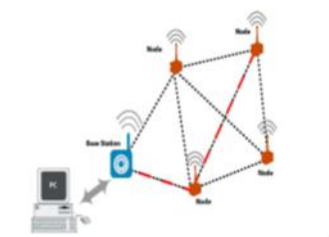


Figure3: XMesh Network Diagram

### III. C2MESH NETWORK

When the corner nodes of a simple 2D Mesh is connected to the center nodes of mesh, center connected mesh will be formed. Thus we need four extra edges to design the n x n C2Mesh. To design a nxn Torus mesh 2n additional edges are required, when compared to a basic nxn mesh.

One of the important advantages of c2 mesh is that it requires only four extra links irrespective of the size of the mesh. This has reduced the implementation cost.

Sub-section-A, provides the physical connection of C2Mesh using node numbers and subsection- B, explain the physical connection C2Mesh using 2D addressing.

#### C2Mesh using node numbers

In this method consider that all nodes has a unique number, where first node having the number 0 and is referred to as node(0) and second node having 1 and is referred to as node(1) and so on. In the n x n network, last node will have n x n -1 number so it is referred to as node (n x n -1), figure-4 shows how to design the n x n C2Mesh, first design simple n x n 2DMesh, and find the center , connect all four corner nodes to the center node(s). The center of the mesh can be calculated as follows:

$$Center = \begin{cases} \frac{(n*n-1)}{2} & \text{if } n \text{ is ODD} \\ n * \frac{(n-1)}{2} - 1 & \text{if } n \text{ is EVEN} \end{cases}$$

And if n is odd then center= (n\*n-1)/2, and corners will be connected as follows: North-West corner will connect to node(center), North- East corner will connect to node(center), West-South corner will connect to node(center), South-East corner will connect to node(center), Means all corners will connected to single center node, figure-4.

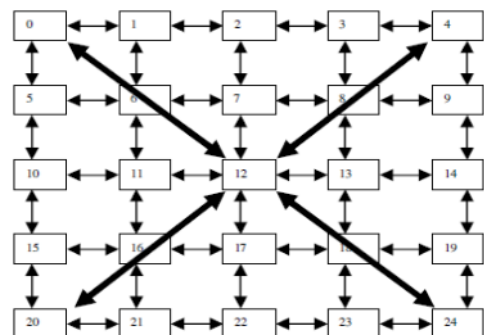


Fig.-4: n x n C2Mesh for odd n=5.

If n is even than center = n\*(n-1)/2-1, and the corners will be connect as follows: North-West corner will connect to node (center), North- East corner will connect to node (center +1), West-South corner will connect to node (center +n), and South-East corner will connect to node (center +(n+1)), figure-5.

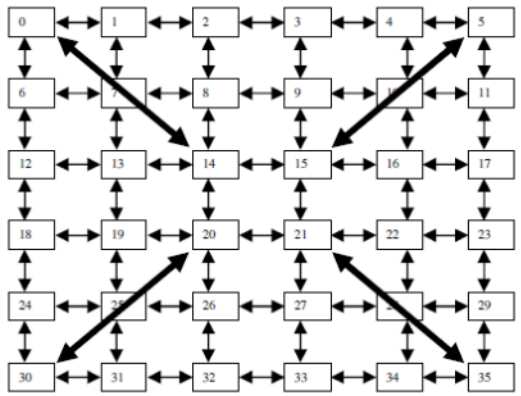


Fig. 5: n×n C2Mesh for even n=6.

B. C2Mesh using 2D addressing scheme.

In this method consider that network is in 2D matrix form and all nodes has a unique address in the form of node(i, j), such as first node having the address (0,0) and refer as node(0,0) and second node having address (0,1) and referred as node(0,1) and so on. In the n×n network, last node will have address (n-1, n-1) so will refer as node(n-1, n-1), figure-6. To design the n×n C2Mesh, first design simple n×n 2DMesh by this addressing scheme, and find the center to connect all four corner nodes to center node(s). The center address (i,j) of the mesh can be calculated as follows:

$$(i, j) = \begin{cases} i = \frac{n-1}{2}, j = i & \text{if } n \text{ is ODD} \\ i = \frac{n}{2} - 1, j = i & \text{if } n \text{ is EVEN} \end{cases}$$

If n is odd than  $i = (n-1)/2, j = I$ , and the corners will be connect as follows: North-West corner will connect to node(i,j), North-East corner will connect to node(i, j), West- South corner will connected to node(i, j), and South-East corner will connected to node(i, j), means all corners connected to single center node, figure-3.

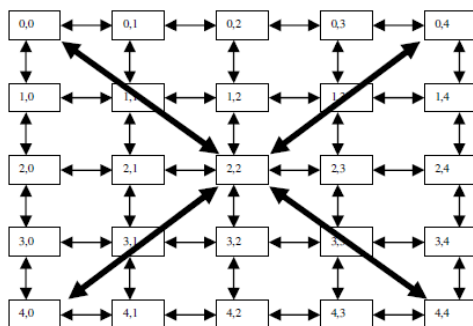


Fig. 6: n×n C2Mesh for odd n =5.

If n is even than  $i = n/2-1, j = i$ , and the corners will be connect as follows: North-West corner will connect to node(i,j), North-East corner will

connected to node(i,j+1), West-South corner will connect to node(i+1,j), and South- East corner will connect to node(i+1,j+1), figure-7

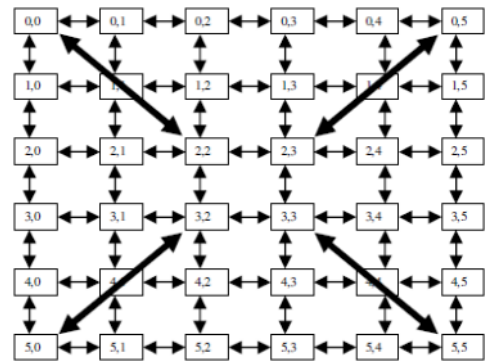
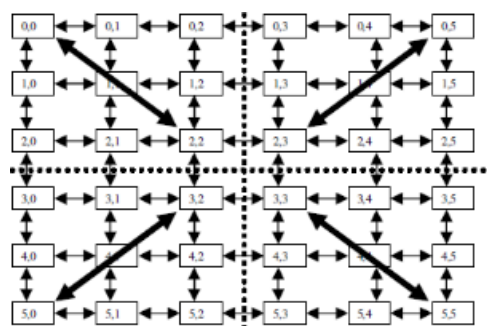


Figure-7 n×n C2Mesh for even n=6.

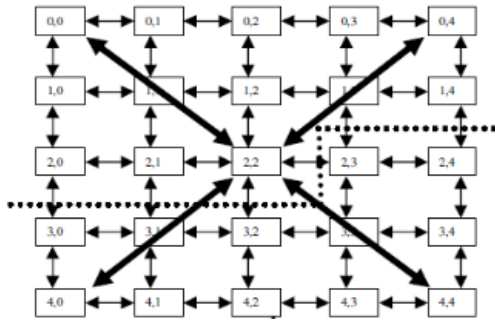
C. Topological Properties

For C2Mesh network topology with n×n nodes, it has the following topological properties. First of all C2Mesh network is simple as Mesh, with four extra edges, while it perform like as Torus. It can be seen in the figure-1 and figure-2. The design and implementation is simple and easy like Mesh. Secondly, the diameter of C2Mesh network with n×n nodes is n-1 in all cases, except n is 2 or 4. In the case when n is 2 or 4, than its diameter is equal to n. From the distance distribution for the given node in C2Mesh network in figure-1 (b) and figure 2 (b), we can see in that, the maximum distance between two nodes in the C2Mesh network is n-1.

Third, the bisection width of C2Mesh network with n×n nodes is n in the case of even n, and n+3 in the case of odd n. The bisection width is smallest with compare to other networks. To divide a C2Mesh network with n×n nodes into two equal sets of nodes, is easy when n is even but when n is odd, a horizon and vertical line can be drawn along with the center node of the network, let see figure-8.



(a) 6×6 C2Mesh

Figure-7  $n \times n$  C2Mesh for even  $n=6$ .

In the table-1, the topological properties comparison for different networks is given. Comparing with the other networks, with the same size  $n \times n$  node, the C2Mesh network has the same diameter as the torus, Mesh, Dmesh, Dtorus, and XMesh networks. The cost of a network is typically measured in terms of the number of links and the complexity of the routing nodes. For C2Mesh network with  $n \times n$  nodes, has node degree 4 with some nodes of degree 3, but when  $n$  is even, 4 nodes has degree 5, and when  $n$  is odd only one, center node has degree 8.

#### IV. ROUTING ALGORITHM

The best feature of C2Mesh network with  $n \times n$  nodes, is the shortest path from any source to any destination is maximum  $n-1$ , it means the shortest path length of any source to any destination node is not more than  $n$  it will be always less than  $n$  (except if  $n=2$  or  $4$ ).

To design  $n \times n$  Torus, then it requires  $2n$  extra links then  $n \times n$  Mesh while in the  $n \times n$  C2Mesh topology requires only 4 extra links, and it is fixed for any size of C2Mesh. In order to design the routing algorithm, we have implemented both methods using node numbers and using 2D addressing, but both methods uses the following set of steps:

Routing Algorithm for C2Mesh (CCM routing):routing\_CCM(src\_node, dest\_node)

- 1) Find centers of C2Mesh.
- 2) Find the corner nodes of C2Mesh.
- 3) Find sub-meshes-1 for src\_node and sub-mesh-2 fardest\_node.

- 4) Move from src\_node to center node of the sub-mesh-1 if (distance of corner node +1 < distance of centernode) move from src\_node to corner node than dest\_node maximum  $n-1$ , it means the shortest path length of any source to any destination node is not more than  $n$  it will be always less than  $n$  (except if  $n=2$  or  $4$ ). direct to center node else move from src\_node to center node to dest\_node

#### V. CONCLUSION

The C2Mesh network is a simple improved mesh network where all four corner nodes are connected to the center of Mesh. The C2Mesh network provides the network diameter  $n-1$  in large networks, and it provides good performance then Mesh and similar to

Torus. The further study will focus on the evaluation of C2Mesh network performance with other networks.

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Properties	Mesh	Torus	DMesh	DTorus	XMesh	SD-Torus	$C^2$ Mesh
No. of Links	$2n^2 - 2n$	$2n^2$	$4n^2 - 6n + 2$	$4n^2 - 4n + 2$	$2n^2$	$3n^2$	$2n^2 - 2n + 4$
No. of Nodes	$n^2$	$n^2$	$n^2$	$n^2$	$n^2$	$n^2$	$n^2$
Node Degree	4 & 2	4	8, 5 & 3	8, 6 & 5	8,6,4 & 4	6	5, 4 & 3 (1 node of 8 if n is odd)
Diameter	$2n-2$	$n-1$	$n-1$	$n-1$	$n-1$	$2n/3$	$n-1$
Bisection	$n$	$2n$	$3n-2$	$4n-2$	$n+4$	$3n$	$n(n+3)$ if n is odd
Throughput	$\leq b$	$\leq 2b$	$\leq 2b$	$\leq 2b$	$\leq 2b$	$\leq 2b$	$\leq 2b$
Path Diversity	Yes	Yes	Yes	Yes	No	Yes	Yes (No if n is odd)
Avg Distance d=dimension	$d*n/3$	$d*n/4$	$d*n/4$	$d*n/4$	$d*n/4$	-	$d*n/4$

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