

# A Machine Learning Based Approach for Automated Glaucoma Identification

Abdul Basit Ansari, Shraddha Kumar, Namrata Bhatt  
Department of CSE, SDBCT, Indore, India

**Abstract:** Early glaucoma detection is essential for both preventing visual loss and properly controlling the condition. In this effort, AI models have shown great promise as useful instruments, providing precise and effective detection techniques. These models analyse medical pictures, such as fundus photos and optical coherence tomography (OCT) scans, using a variety of methods, such as machine learning and deep learning algorithms. Through image processing, artificial intelligence models are able to recognize distinct patterns linked to glaucoma, including thinning of the retinal nerve fiber layer and alterations in the optic nerve head. The capacity of AI models to swiftly and reliably process massive amounts of medical data is a significant benefit for glaucoma detection. This paper presents a methodology based on the neural network model to analyze the fundus images for both glaucoma positive and negative images for automated detection. The approach employs a denoising, feature extraction, and subsequent training of a neural network model based on the gradient descent approach. The algorithm developed is validated through the testing of new image and it is found that the proposed approach attains a classification accuracy of 98% beating baseline algorithm in the domain.

**Keywords:** Glaucoma, Fundus Imagery, Denoising, Segmentation, Feature Extraction, Neural Networks.

## I. INTRODUCTION

Glaucoma poses a significant threat to vision and can lead to irreversible blindness if left untreated [1]. This group of eye conditions is characterized by increased intraocular pressure, which can damage the optic nerve responsible for transmitting visual information to the brain [2]. The danger lies in the gradual and often asymptomatic progression of the disease, as individuals may not be aware of any symptoms until significant vision loss occurs [3]. Glaucoma typically affects peripheral vision first, leading to tunnel vision and, eventually, total blindness if not managed effectively. Hence, it is necessary to identify the onset and progress of glaucoma as early as possible. Machine Learning based tools are being explored extensively to aid the glaucoma detection process to make it more accurate and fast [4]. Conventional techniques for diagnosing glaucoma frequently depend on doctors' subjective evaluations, which can be laborious and prone to human error. On the other hand, AI models can diagnose patients more quickly and accurately since they can evaluate hundreds of photos in a fraction of the time it would take a human expert. Furthermore, AI models might be able to identify minute alterations in the eye that a human eye might miss, which would enable early glaucoma identification and prompt treatment.

AI models may also make glaucoma screening and diagnosis more accessible, especially in underprivileged areas or those with little access to eye doctors [5].

To save the vision of the individuals affected by glaucoma, the fundamental mechanism is to clinically reduce the levels of IOP. Clinical monotherapy or combination therapy, and in some cases surgical intervention may be required to reduce the levels of IOP to normal values [6]. While conventional medical practices have been prevalent in the diagnosis and subsequent treatment of glaucoma, recent advancements in the domain of artificial intelligence and machine learning have opened up new avenues for the early and accurate detection of glaucoma. Automated computational tools can aid ophthalmologists to detect glaucoma at relatively early stages so as to minimize the damage to optic nerve and hence reduce visual impairments. Moreover, it would form the basis for a strong second opinion. It can be particularly useful in areas which lack advanced medical facilities, typically common in remote areas of low income group countries [7]-[8]. Figure 1 depicts the optic nerve for a glaucoma negative and glaucoma positive image along with the peripheral vision.

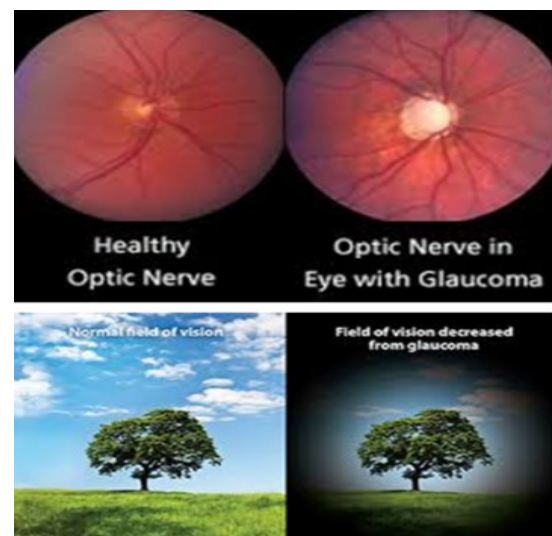


Fig. 1. Normal and Glaucoma Inflicted Eye

Several automated techniques have been developed and explored based on the statistical analysis of the fundus image. The basic approach is to pre-process the image to remove the effects of noise and disturbance followed by feature extraction and classification using a machine learning based classifier [9]. The machine learning based classifier is trained with images of two categories viz.

affected by glaucoma and unaffected with glaucoma [10]. The classifier tries to identify the patterns in the data and hence classify any new sample of the fundus image as glaucoma positive or negative [11].

The fundus images obtained from fundus imaging need to be processed and analysed to extract critical features for the decision on presence or absence of glaucoma or pre-glaucoma like symptoms. Due to the occurrence of noise and disturbance effects while capturing, retrieving, processing and storing the images, the final classification may be prone to errors[14]. This necessitates case sensitive noise removal and image restoration techniques which can enhance the quality of the images under interest so as to facilitate feature extraction and pattern recognition. This paper presents an combined approach for image enhancement and feature extraction pertaining to fundus images which would facilitate automated detection of glaucoma [15].

## II. DATA PRE-PROCESSING

With the availability of exhaustive digital data records in the medical field coupled with the increasing processing powers of computational algorithms, automated detection of glaucoma has gained prominence. For accurate classification of glaucoma images, it is fundamentally important to pre-process the images prior to actual classification. In this paper, each of the sub-processes employed for image enhancement and subsequent feature extraction are explained in this section.

**RGB to Grayscale Conversion:** Typically, acquired fundus images are contain three color channels which are Red, Green and Blue (RGB channels). Analyzing high resolution RGB images requires much higher compute power as compared to analyzing images with a single intensity variable as in the case of grayscale images (with grayscale or intensity variable). The luminosity algorithm for RGB to grayscale conversion is done based on the following relation[16]

$$I_{GS} = 0.28R + 0.5G + 0.09B \quad (1)$$

Here,

$I_{GS}$  corresponds the pixel value of the grayscale image.

$R$  corresponds to the red component of the pixel.

$G$  corresponds to the green component of the pixel.

$B$  corresponds to the blue component of the pixel.

The benefit of the approach is the conversion of the image dataset from three channels to one channel reducing the complexity of the approach.

**Illumination Correction:** Illumination correction corresponds to the removing the inherent illumination inconsistencies of the image due to poor or inadequate lighting conditions, variations in the reflections from the target surface due to inherent heterogeneity, variations in the angle of capture, slight movements in the position and/or orientation of the source, variations in the wavelength (monochromatic nature) of the source and

inconsistencies in the characteristics of the sensing device [17]. In this approach, a Gaussian Kernel Function is used for illumination correction as it is effective in normalizing the dynamic range of the image intensities, and is mathematically expressed as:

$$G(x, y) = ke^{-\frac{(x^2+y^2)}{s^2}} \quad (2)$$

Here,

$G(x, y)$  is the Gaussian Kernel.

$k$  represents the normalizing co-efficient.

$s$  represents the scaling co-efficient of the kernel.

$(x, y)$  represent the spatial co-ordinates.

The reflection co-efficient value  $I_R(x, y)$  is estimated by convolving the input image and the Gaussian function in the periphery bound the contour 'C'. The weight co-efficient  $w$  is updated throughout the contour for the number of scales  $i = 1:n$ . Further a linear transform to adjust the objectively captured image  $I$  and the corrected image  $I_C$  is given by [18]:

$$I_C = \beta_1 \log_e I + \beta_2 \quad (3)$$

Here,

$I$  and  $I_C$  corresponds to the physically captured and illumination corrected images respectively.

$\beta_1$  and  $\beta_2$  are correction constants.

The next process is the computation of the two-dimensional spatial correlation given by:

$$C(x, y) = \frac{I(x, y) - I_C(x, y)}{I(x, y) - I_B(x, y)} \cdot k \quad (3)$$

Here,

$C$  represents the correlation.

$k$  denotes the normalizing co-efficient.

$I$  denotes the original image

$I_C$  denotes image correlation

$I_B$  denotes image background

The histogram normalization is computed based on the difference in the eigen values of the original and corrected image given by [19]:

$$|kI - I_C| \quad (4)$$

The covariance of the image can be computed as:

$$C_V = \frac{\text{mean}[I(x, y) - I_C(x, y)]}{|kI - I_C|} \quad (5)$$

Here,

$\text{mean}$  denotes the average operation.

**Segmentation:** The subsequent process is to add the product of the weight matrix and normalized co-variance co-efficient to the originally corrected image given by:

$$N_I = I(x, y) - I_C\{(x, y)\} + \text{mean}(w * C_V) \quad (6)$$

Here,

$N_I$  denotes the normalized image.

$w$  denotes the correlation weights.

To identify the patch, the radial gradient of the fundus image is to be computed given by [20]:

$$g_r = \frac{\partial}{\partial r} \phi_{r, x_0, y_0}^{r, x_f, y_f} \frac{I(x, y)}{2\pi r} ds \quad (7)$$

Here,

$(x, y)$  denote image pixels

$r$  denotes radius

$g_r$  denotes radial gradient

**Noise Removal:** The next approach is the removal of the inherent noise effects in the image whose occurrence may have the following reasons [21]

- 1) Addition of electronic noise in the image due to the use of amplifiers in the sensing device which is also termed as white or Gaussian noise.
- 2) The abrupt change or spikes in the analog to digital converters used in the circuitry of the fundus image causing salt and pepper noise patterns.
- 3) The multiplicative noise effect due to the inconsistent gain of the adaptive gain control (AGC) circuitry used for capturing or retrieving the fundus image [22]
- 4) The lack of pixels while capturing the image resulting in frequency mean valued interpolations in the reconstructed image causing Poisson noise,

The removal of noise effects is fundamentally important as noisy images would result in erroneous feature extraction leading to inaccurate classification of the fundus images.

One of the most effective hyperspectral image restoration techniques is based on the sub-band decomposition of images into low pass and high pass signal values using the wavelet transform. The wavelet transform, unlike the conventional Fourier methods uses non-linear and abruptly changing kernel functions which show efficacy in analysing abruptly fluctuating signals such as images. The discrete wavelet transforms are computed as [23]:

$$CWT(x, s, \delta) = s^{\frac{1}{2}} \int_{-\infty}^{\infty} x(t) \phi^*\left(\frac{t-s}{\delta}\right) dt \quad (8)$$

Where,

$s, \delta \in R$  represent the scaling (dilation) and shifting (translation) constants constrained to the condition  $\delta \neq 0$ .

$\phi^*$  is the Wavelet Family or Mother Wavelet

$t$  is the time variable

$x(t)$  is the time domain data.

For implementing the wavelet transform on the image dataset, the sampled version of the continuous wavelet transform yields the discrete wavelet transform given by:

$$DWT(x, m, n) = \delta_0^{\frac{m-1}{2}} \sum_i x(i) \phi^*\left[\frac{n-is_0^m}{s_0^m}\right] \quad (9)$$

Where,

$x(i)$  is the discrete  $k \times 1$  vector.

$s_0^m$  is the discrete scaling constant.

$is_0^m$  is the discrete shifting constant.

The discrete wavelet transform yields two distinct low and high pass values based on the number of levels of decomposition and wavelet family given by the approximate co-efficient (CA) and detailed co-efficient (CD). The approximate co-efficient values are typically the low pass values containing the maximum information content of the image while the detailed co-efficient values account for the noisy spectral part. Retaining the low pass co-efficients and recursively discarding the high pass co-efficients allows to de-noise the image. The choice of the wavelet family impacts the estimation of the noise gradient vector as well.

**Feature Extraction:** After the pre-processing and enhancement of the image is performed, the next process is the computation of statistical and texture based features from the image dataset. In recent literature it is found that a combination of both statistical and texture features are effective for classification problems. The features computed in the paper are [24]:

$$Mean = \frac{1}{N} \sum_{i,j} f_{i,j} \quad (10)$$

$$s.d. = \sqrt{\frac{1}{N} \sum_{i,j} (f_{i,j} - mean)^2} \quad (11)$$

$$v = \frac{1}{N} \sum_{i,j} (f_{i,j} - mean)^2 \quad (12)$$

$$skewness = \sqrt[3]{\frac{1}{N} \sum_{i,j} (f_{i,j} - mean)^3} \quad (13)$$

$$Kurtosis = E\left[\left(\frac{x-mean}{s.d.}\right)^4\right] \quad (14)$$

$$rms = \frac{1}{n} \sqrt{\sum_{i=1}^n p_i^2} \quad (15)$$

$$Energy = \sum_{i,j} |p_{i,j}|^2 \quad (16)$$

$$Contrast = \sqrt{\frac{1}{mn} \sum_{i,j}^{m,n} [X(i,j) - mean\{X(i,j)\}]^2} \quad (17)$$

$$Corr_{2D} = \sum_{i,j}^{M,N} \frac{(i-m_x)(j-m_y)p_{x,y}}{sd_x sd_y} \quad (18)$$

$$E = -P[I_{x,y}] \log_2[[I_{x,y}]] \quad (19)$$

$$H = \sum_{i,j}^{M,N} \frac{p_{i,j}}{1-(i-j)^2} \quad (20)$$

$$smoothness = \frac{a}{1+a} \quad (21)$$

Here,

$f_{i,j}$  corresponds to the  $i^{\text{th}}$  colour component for pixel  $j$   
 $mean(m)$  denotes the average of the statistical features.

$s.d.$  denotes standard deviation

$v$  denotes the variance

$n$  denotes the number of pixels

$p$  denotes the pixel value.

$P$  denotes the probability of occurrence of pixel  $I$  w.r.t. pixel  $j$ .

$Corr_{2D}$  denotes 2-dimensional correlation

$M$  &  $N$  denote the number of pixels along  $x$  &  $y$

$m_x$  denotes mean along  $x$

$m_y$  denotes mean along  $y$

$sd_x$  denotes standard deviation along  $x$

$sd_y$  denotes standard deviation along  $y$

Feature extraction serves as a serves the purpose of extracting empirical statistical information from raw data. The feature values) serve as the parameters based on which any automated tool would classify a new fundus image sample as a positive or negative case of glaucoma [29]. The veracity of the feature extraction process can be checked based on the correlation among the extracted features for a large dataset or a subset of the dataset [25]. While individual image samples may exhibit divergences, yet the magnitude of such divergences is generally bound [30]. Hence, a correlation among the extracted features would testify for the correctness of the feature extraction process and its applicability for pattern recognition by any automated classifier. The image enhancement and feature extraction process can be understood using the sequence of steps described in the proposed algorithm [26].

#### Classification

While designing a machine learning algorithm for automated glaucoma detection, the following constraints should be kept in mind:

1. Typically medical image data occupies large memory (compared to text or numerical data)
2. For medical applications, the memory and processing power of the equipments would be limited. Thus the algorithm should NOT possess high computational complexity.
3. The SCG algorithm is fast and relative less computationally complex and hence is well suited for large medical image data analysis.

The scaled conjugate gradient tries to find the steepest descent vector prior to weight update in each iteration and is mathematically given by [27]:

$$A_0 = -g_0 \quad (22)$$

Here,

$A$  is the initial search vector for steepest gradient search

$g$  is the actual gradient

$$w_{k+1} = w_k + \mu_k g_k \quad (23)$$

Here,

$w_{k+1}$  is the weight of the next iteration and  $w_k$  is the weight of the present iteration

$\mu_k$  is the combination co-efficient

For any iteration  $k$ , the search vector is given by [28]:

$$A_k = -g_k + \beta_k A_{k-1} \quad \beta_k = \frac{(|g_{k+1}|^2 - g_{k+1}^T g_k)}{g_k^T g_k} \quad (24)$$

Here,

The customary  $g$  represents  $\frac{\partial e}{\partial w}$

#### Proposed Algorithm:

**Start.**

**Step. 1:** Load image of interest.

**Step. 2:** Employ RGB-Grayscale conversion based on the relation:

$$I_{GS} = 0.28R + 0.5G + 0.09B$$

**Step.3:** Identify patch to be inpainted based on the contour 'C' enclosed by the gradient:

$$g_r = \frac{\partial}{\partial r} \oint_{r,x_0,y_0}^{r,x_f,y_f} \frac{I(x,y)}{2\pi r} ds$$

**Step. 4:** Compute:  $\text{argmin}(P_T - P_C)$

**Step.5:**

**if** ( $\text{argmin}(P_T - P_C) \ll \text{mean}|P_S|$ )

**Replace patch with mean}|P\_S|**

**else**

**Replace patch with:**

$$\frac{1}{n} \left( \sum_{i=1}^n \mu + \frac{\sigma^2}{(\sigma + 1)^2} \right)$$

**Step.6:** For illumination correction, compute the convolution of the Gaussian kernel and the original image bounded by the contour 'C'.

**for** ( $i = 1$  to no. of scales)

{

$$I_R(x,y) = \sum_{i=1}^n w[I_O(x,y) * G(x,y)] \quad \forall (x,y) \in C$$

**save matrix**  $w_i$

}

**Step.7:** Compute:

$$|kI - I_C|$$



Update the normalized 2-dimensional covariance matrix as:

$$C_{V-norm} = \frac{1}{m * n} \sum_{i=1}^m \sum_{j=1}^n (x_i - x'_i)(x_i - x'_i)$$

Step.8: Generate fused images as:

$$I_F = wC_{V-norm}I + I_C$$

Step.9: Decide decomposition levels 'n' and family of wavelet function.

Step.10: Compute the normalizing gradient as:

$$q(x, y) = \sqrt{\frac{c_1(\nabla I/I_F)^2 + c_2(\nabla^2 I/I_F)^2}{(1 + c_3(\nabla^2 I/I_F)^2)}}$$

Step.11: for  $i = 1:n$   
retain  $C_A$  and discard  $C_D$

Step.12: Compute the Normal and Cumulative Histograms of the original and de-noised images, along with the histogram metrics.

Step.13: Compute Feature Distribution over the entire range of image index.

Step.14: Train the SCG based deep neural network, and truncate training on convergence.

Step.14: Test Network

Step.16: Computer Classification Accuracy  
Stop.

### III.EXPERIMENTAL RESULTS

The system has been designed on MATLAB with the dataset from Kaggle [28].

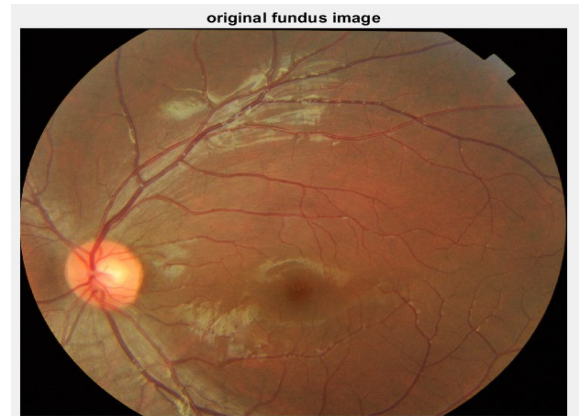
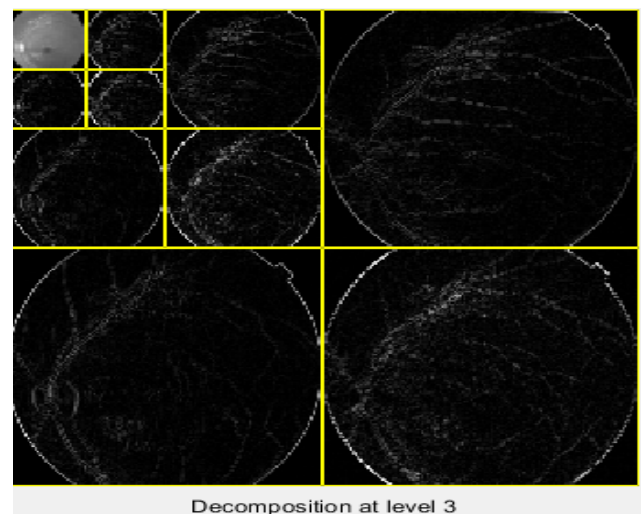


Fig. 2. Original Image



Decomposition at level 3

Fig. 3. Denoising using DWT

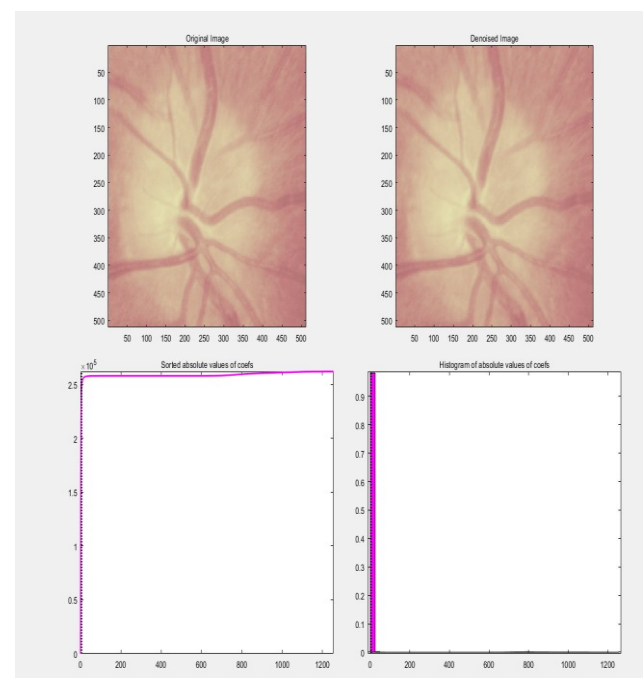


Fig. 4. Denoising spectra for image

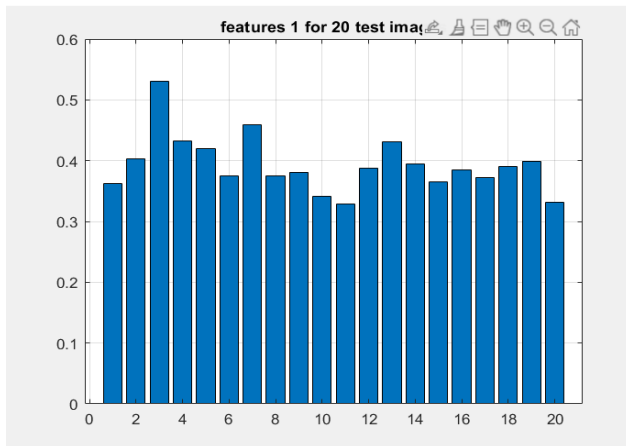


Fig. 5. Correlation analysis for feature 1 for 20 sample images

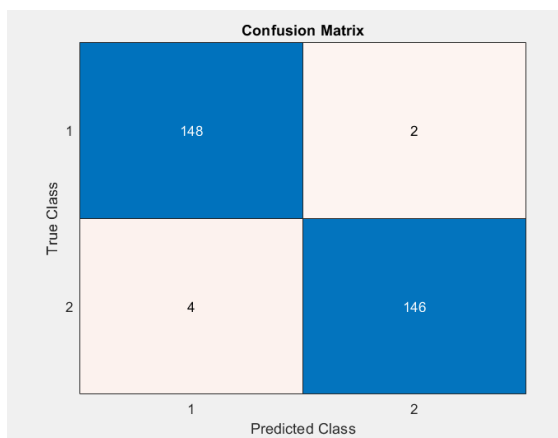


Fig. 6. Confusion Matrix for Proposed Work

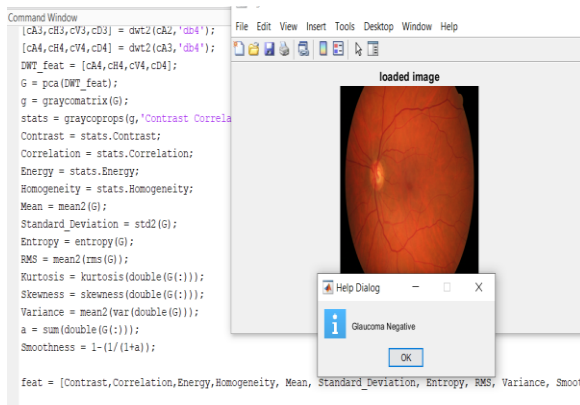


Fig.7 Designed GUI for Proposed Work

Figure 2 presents the original fundus image under observation for the study. Figure 3 depicts the DWT decomposition at the 3<sup>rd</sup> level of decomposition. Figure 4 depicts the denoising spectra for the image. Figure 5 then depicts the correlation analysis for feature 1 for a sample of 20 images through a stacked bar graph. The range similarity indirectly indicates the correctness of the feature extraction process. A similar logic can be extended to all the features of the dataset. Figure 6 depicts the confusion matrix for the testing phase. Figure 7 depicts the simple GUI designed for the model. From the

confusion matrix, if we calculate the accuracy of the proposed approach, we find the accuracy of 98% which clearly beats the accuracy of the previous work. A complete summary of the system parameters and the results obtained is tabulated in table I summarizing all the obtained results.

Table I  
Summary of Results

S.No.	Parameter	Value
1.	Dataset	Kaggle
2.	Image Type	.jpg
3.	Pre-Processing dimensions	256 x 256
4.	Denoising algorithm	DWT
5.	Classification Model	Neural Networks
6.	Features	12
7.	Classification Accuracy	98%
8.	Classification Accuracy (Previous Work)	97.2%

It can be clearly observed that the proposed research with rigorous image enhancement, segmentation followed by feature extraction and neural network based classification attains higher accuracy compared to previously existing work [1].

#### IV.CONCLUSION

It can be concluded that ML models have a lot of potential to help with glaucoma early identification and management. These models can quickly and accurately analyse medical images by utilizing machine learning and deep learning methods. This could result in earlier diagnoses and better patient outcomes. However, before AI models for glaucoma detection can be widely used in clinical practice, more investigation and improvement are required to solve issues with data availability, model dependability, and scalability. The research work presented here is an amalgamation of a robust image enhancement, followed by feature extraction and final classification using a deep neural network model. The proposed work attains a classification accuracy of 98% for the tested fundus images thereby beating the accuracy of previously existing baseline approaches [1]. Future directions of work may focus on transfer learning models to make the system more pervasive.

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